

Invokedynamic: Deep Dive

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Agenda

- **Introduction**
- **Public API**
- **Internals**

Introduction

JSR 292 History

Supporting Dynamically Typed Languages on the Java Platform

- 2011, July 28: Released as part of Java 7
- 2010: API refinement (e.g., BootstrapMethods)
- 2009: API refinement (e.g., CONSTANT_MethodHandle)
- 2008: API with Method Handles (Early Draft Review)
- 2007: Expert Group reboot
- 2006: JSR 292 Expert Group formed
- 2005: Initial design sketch

What's invokedynamic?

“In summary, invokedynamic...

- is a natural general purpose primitive
 - Not tied to semantics of a specific programming language
 - Flexible building block for a variety of method invocation semantics
- enables relatively simple and efficient method dispatch.”

Gilad Bracha

Java Language Architect,
Sun Microsystems, JA00, 2005

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What's invokedynamic?

user-def'd bytecode

invoke

method pointers

dynamic

What's invokedynamic?

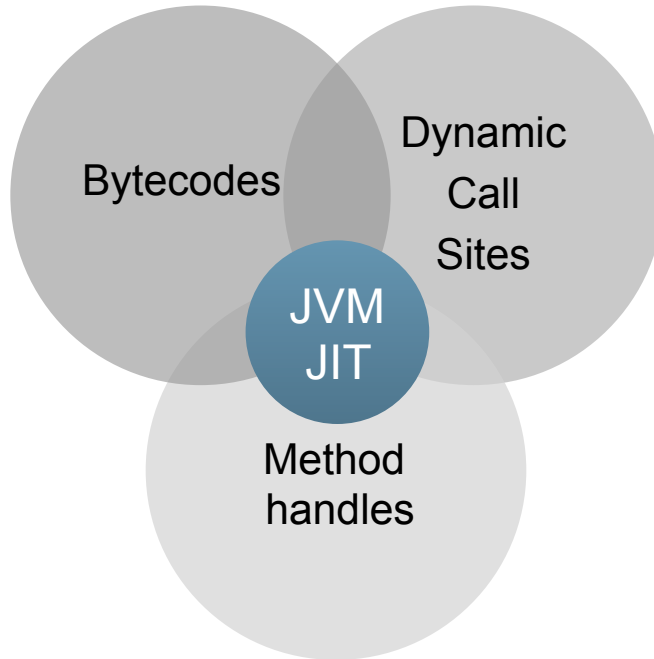
bytecode +
bootstrap method

invoke

method handles +
call sites

dynamic

Architecture



Public API

bytecode + java.lang.invoke

invoke*

bytecode + bootstrap method

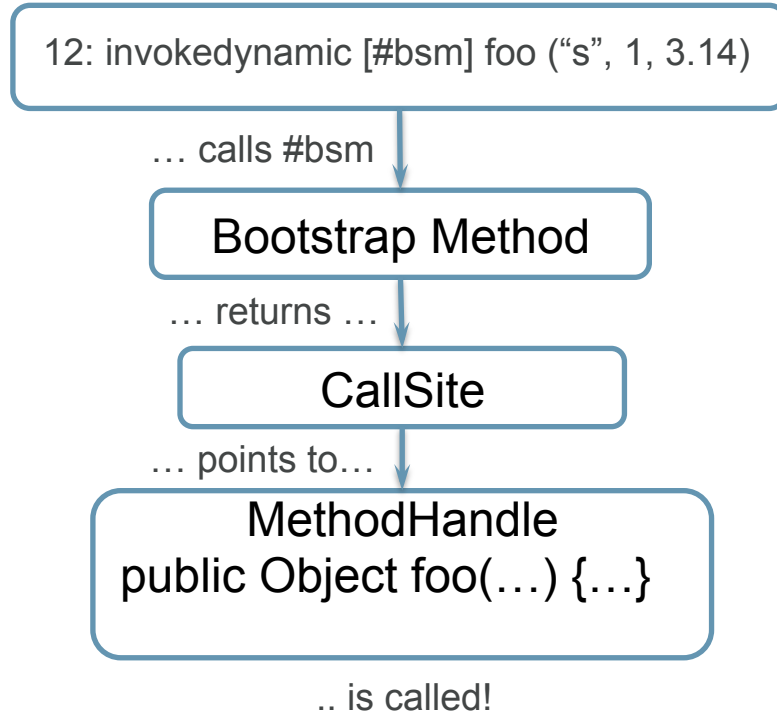
Invokedynamic

Comparison

invokestatic	invokespecial	invokevirtual	invokeinterface	invokedynamic
no receiver	1 receiver	1 receiver (class)	1 receiver (interface)	no receiver
no dispatch	no dispatch	single dispatch (via table)	single dispatch (via search)	custom dispatch

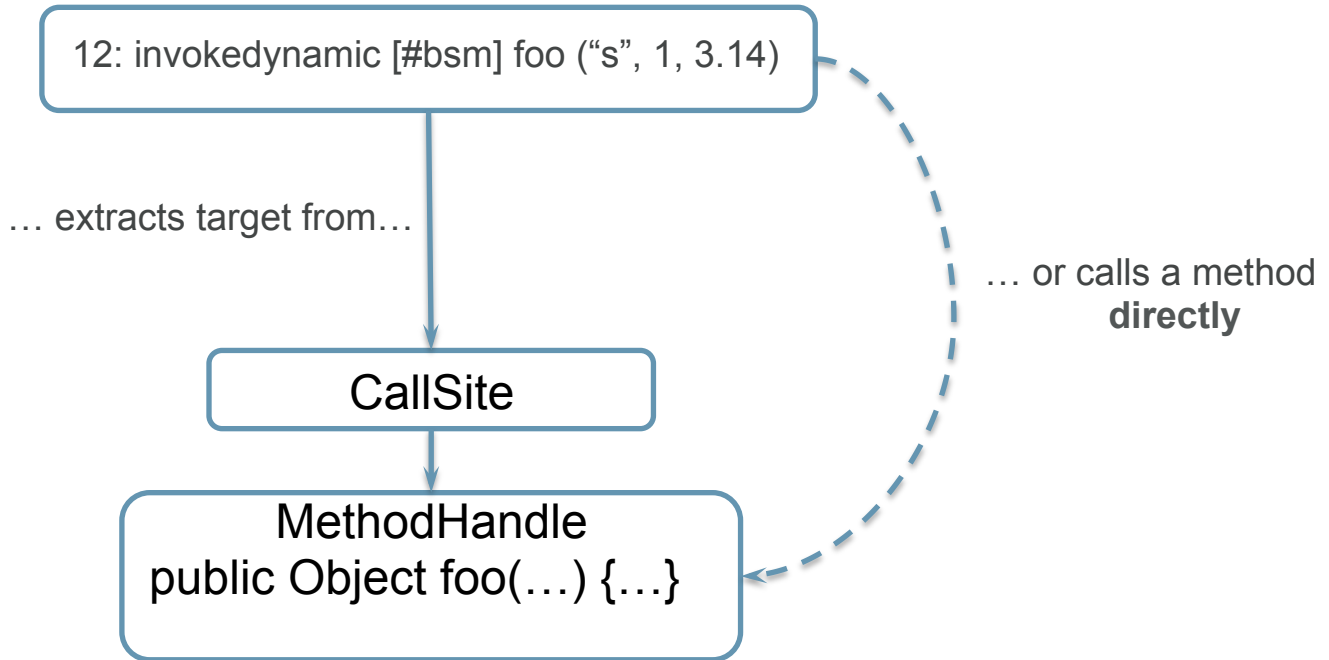
Invokedynamic Basics

1st Invocation



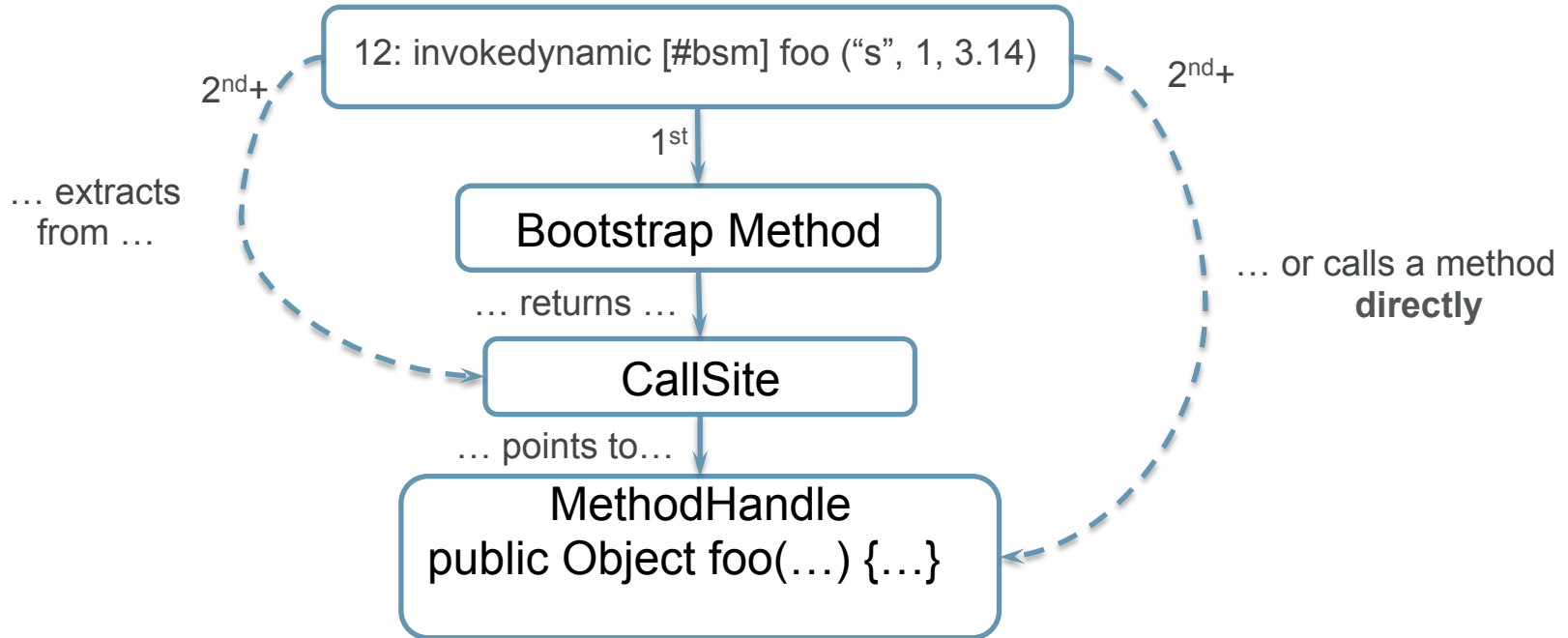
Invokedynamic Basics

2nd+ Invocation



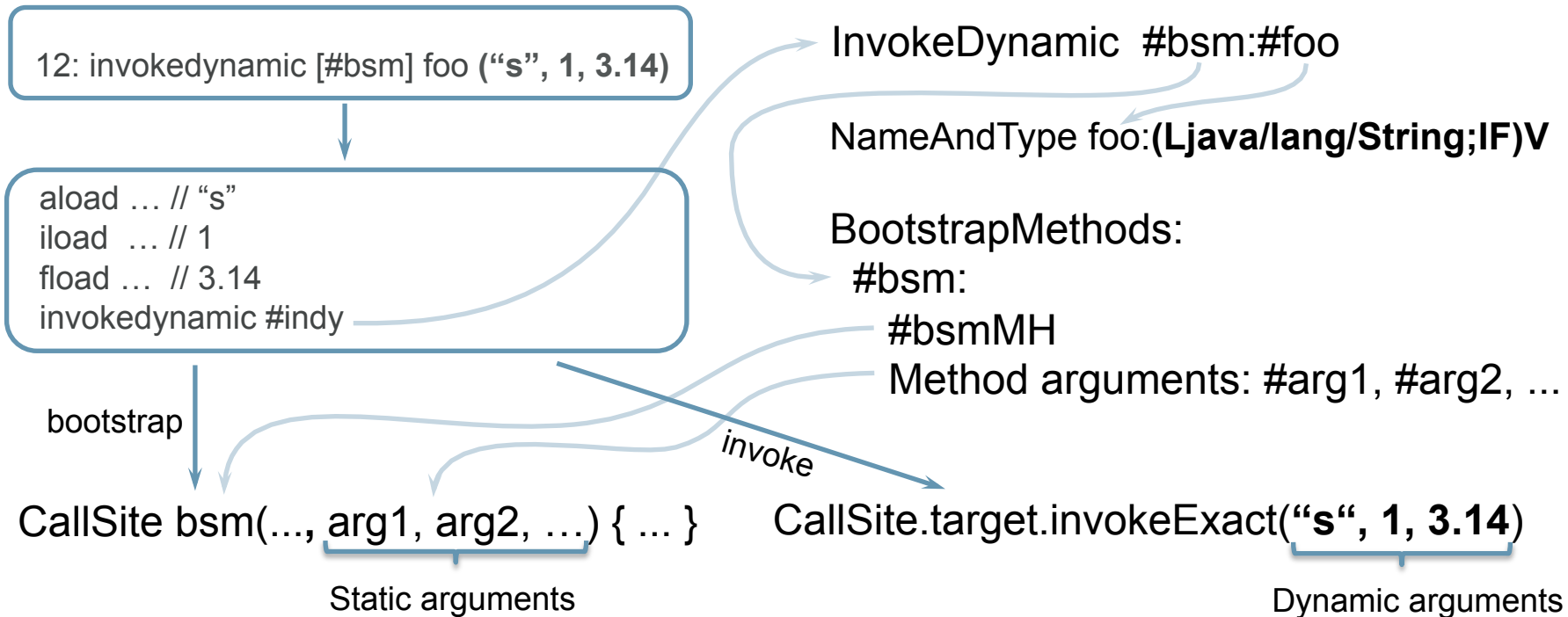
Invokedynamic Basics

Summary



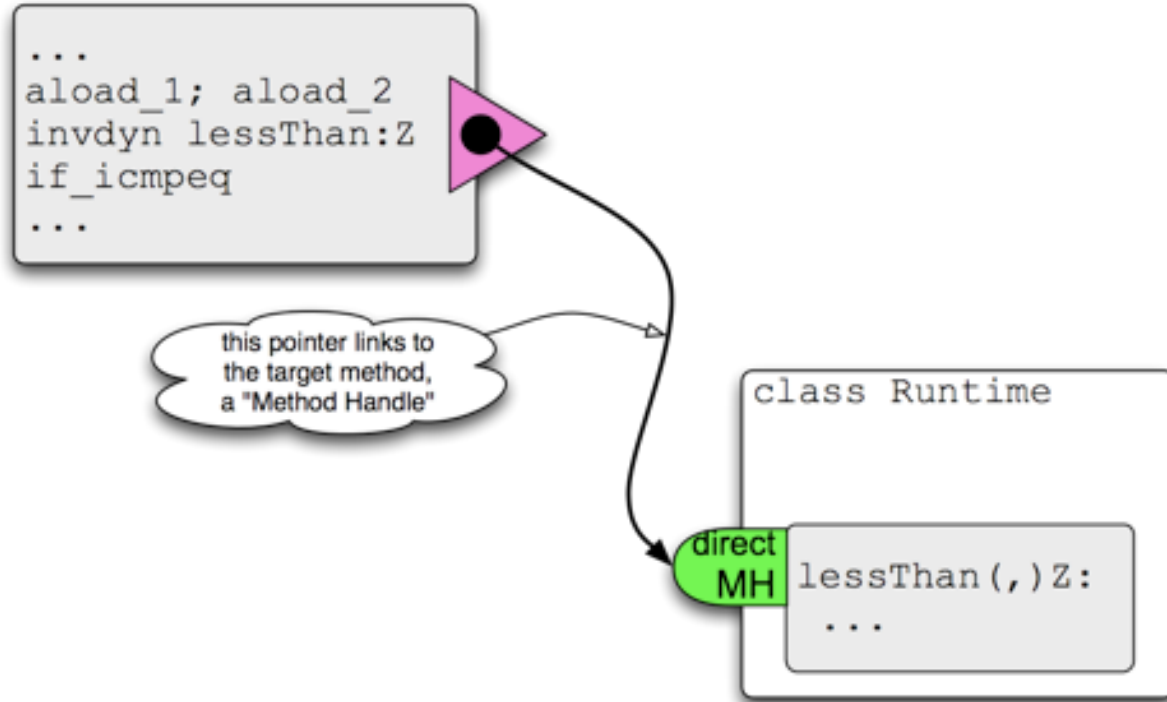
Invokedynamic Basics

Static vs Dynamic Arguments



Invokedynamic Basics

2nd+ Invocation



Example: Lambda Expression

Java & Bytecode

```
Runnable r = () -> System.out.println("run");  
r.run();
```

Bytecode:

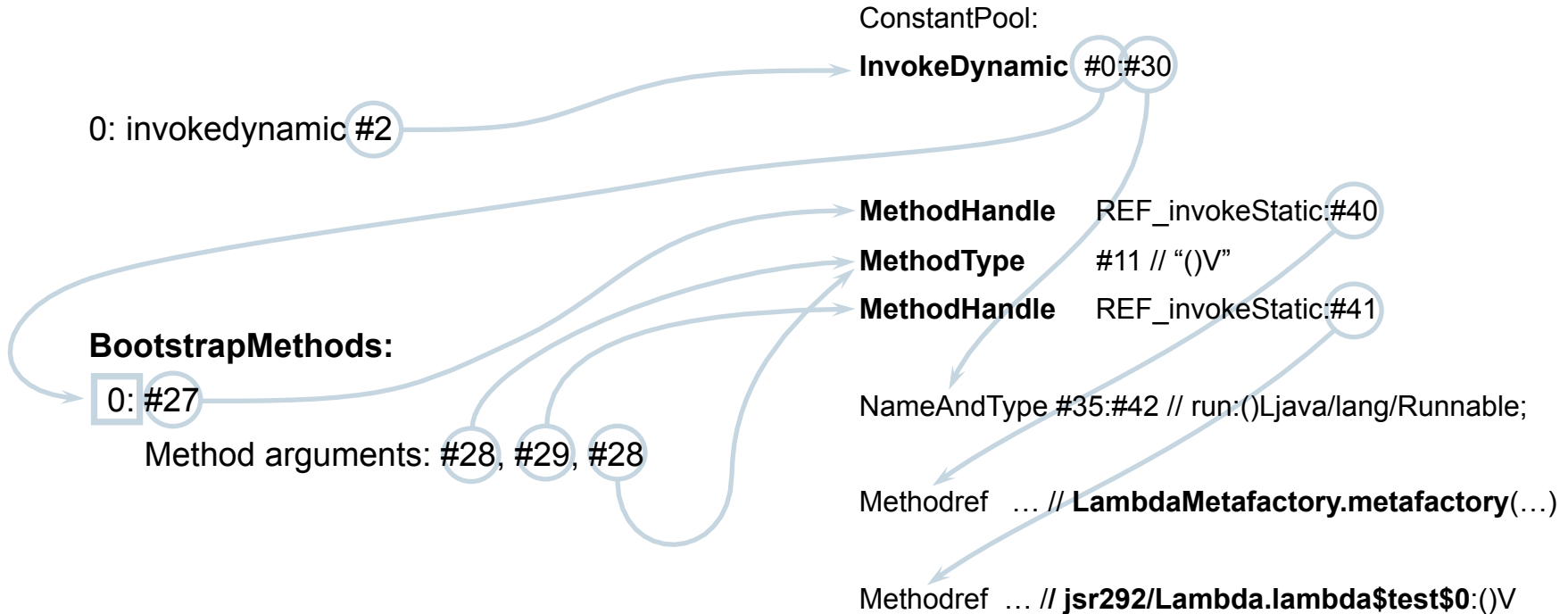
```
0: invokedynamic #2, 0 // InvokeDynamic #0:run:()L...Runnable;
```

...

```
7: invokeinterface #4, 1 // InterfaceMethod ...Runnable.run:()V
```

Example: Lambda Expression

Linkage



Constant Pool Entries

JVMS-4.4.10. The CONSTANT_InvokeDynamic_info Structure

```
CONSTANT_InvokeDynamic_info {  
    u1 tag                = 18  
    u2 bootstrap_method_attr_index : index into BootstrapMethods array  
    u2 name_and_type_index      : CONSTANT_NameAndType_info  
}
```

Constant Pool Entries

JVMS-4.4.8. The CONSTANT_MethodHandle_info Structure

```
CONSTANT_MethodHandle_info {  
    u1 tag                = 15  
    u1 reference_kind     : [1..9] (JVMS-5.4.3.5)  
    u2 reference_index    : (CONSTANT_Fieldref_info ||  
    }                      CONSTANT_Methodref_info ||  
                          CONSTANT_InterfaceMethodref_info)
```

Constant Pool Entries

JVMS-4.4.9. The CONSTANT_MethodType_info Structure

```
CONSTANT_MethodType_info {  
    u1 tag                = 16  
    u2 descriptor_index : CONSTANT_Utf8_info  
}
```

Example: Lambda Expression

Bootstrap Method

```
j.l.i.LambdaMetafactory {  
    public static CallSite metafactory(  
        symbolic info {  
            MethodHandles.Lookup caller,  
            String invokedName,  
            MethodType invokedType,  
            MethodType samMethodType,  
            static args {  
                MethodHandle implMethod,  
                MethodType instantiatedMethodType)  
            }  
        }  
        throws LambdaConversionException {  
        AbstractValidatingLambdaMetafactory mf;  
        mf = new InnerClassLambdaMetafactory(...);  
        mf.validateMetafactoryArgs();  
        return mf.buildCallSite();  
    }  
}
```

Example: Lambda Expression

Linked CallSite

```
CallSite buildCallSite() throws LambdaConversionException {  
    ...  
try {  
    Object inst = ctrs[0].newInstance();  
    return new ConstantCallSite(MethodHandles.constant(samBase, inst));  
    ...  
}
```


Example: Lambda Expression

Resolved case

Bytecode:

```
0: invokedynamic #2, 0 // InvokeDynamic #0:run:()L...Runnable;
```

...

```
7: invokeinterface #4, 1 // InterfaceMethod ...Runnable.run:()V
```

Compilation log:

```
@ 0 ...LambdaForm$MH027/...::linkToTargetMethod_000 (8 bytes) force inline by annotation
```

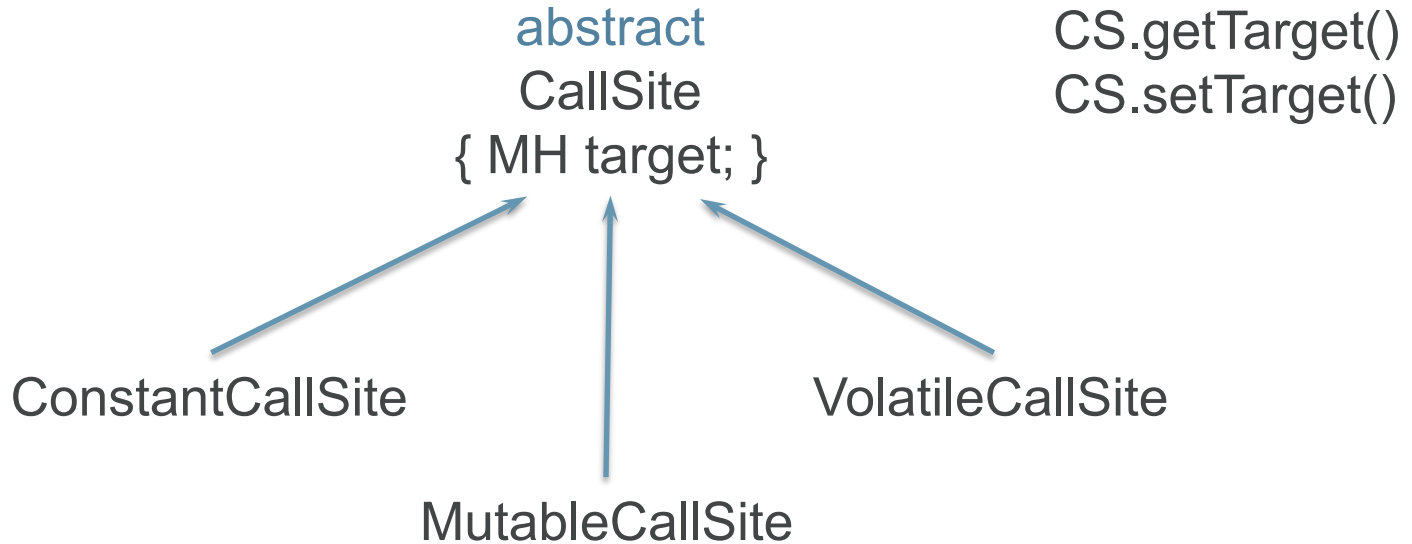
```
@ 4 ...LambdaForm$MH026/...::identity_006_L (8 bytes) force inline by annotation
```

```
@ 7 jsr292.Lambda$$Lambda$1/...::run (4 bytes) inline (hot)
```

```
@ 0 jsr292.Lambda::lambda$test$0 (9 bytes) inline (hot)
```

CallSite

Hierarchy



... and user-defined call site types ...

CallSite

State change

- CS.setTarget()
- Calls into VM:
 - MHN.setCallSiteTargetNormal()/setCallSiteTargetVolatile()
 - MHN_setCallSiteTargetNormal/MHN_setCallSiteTargetVolatile
- Why? For JIT purposes
 - both C1 & C2 optimistically inline through CallSites
 - it is recorded as a nmethod dependency (skipped for ConstantCS)
 - DepType::call_site_target_value
 - affected nmethods should be invalidated when CS.target changes

*dynamic

Method Handles

Method Handles

java.lang.invoke

- MethodHandle

- “A method handle is a **typed, directly executable reference** to an underlying method, constructor, field, or similar low-level operation, with optional transformations of arguments or return values.” javadoc
- immutable, no visible state

- MethodType

- arguments and return type descriptor for a MethodHandle

Method Handles

`java.lang.invoke`

- `MethodHandles.Lookup`
 - constructs MHs for methods, fields, ...
 - e.g. `findVirtual()`, `findGetter()`, ...

- `MethodHandles`
 - numerous MH adaptations and MH combinators
 - e.g. `guardWithTest()`, `catchException()`, `filterReturnValue()`, ...

Method Handles

Lifecycle

- Construction (direct MHs)
 - reflective factory API: `MethodHandles.Lookup`
 - ldc of `CONSTANT_MethodHandle`
 - special factories: identity, invoker
- Transformation/adaptation (bound or adapter MHs)
 - `bindTo`, `insertArguments`, `guardWithTest`, etc.
 - `asType`, `filterArguments`, etc.
- Linkage (invokedynamic call site or a constant)
 - BSM or store in static final field
- Invocation (exact or inexact)

Method Handles

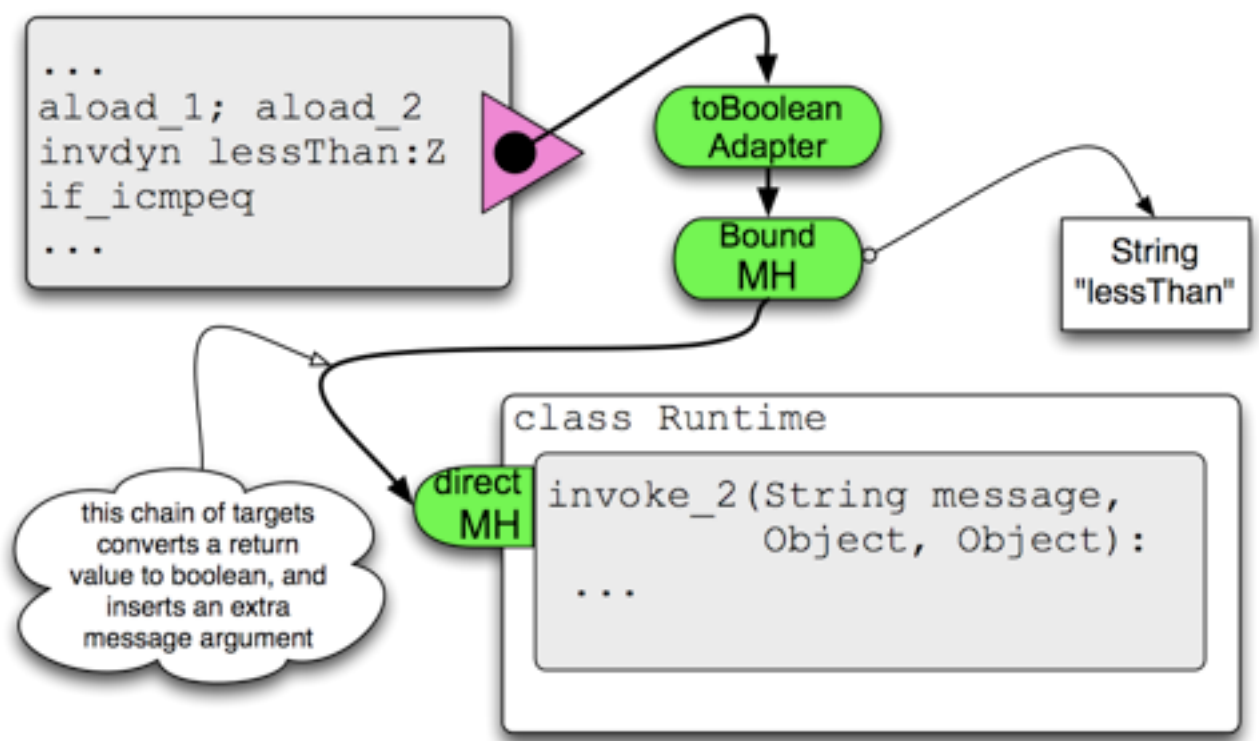
Usage

```
MethodHandles.Lookup LOOKUP = MethodHandles.lookup();
```

```
MethodHandle CONCAT =  
    LOOKUP.findVirtual(  
        String.class,  
        "concat",  
        methodType(String.class, String.class));
```

```
assertEquals("xy", (String) CONCAT.invokeExact("x", "y"));
```

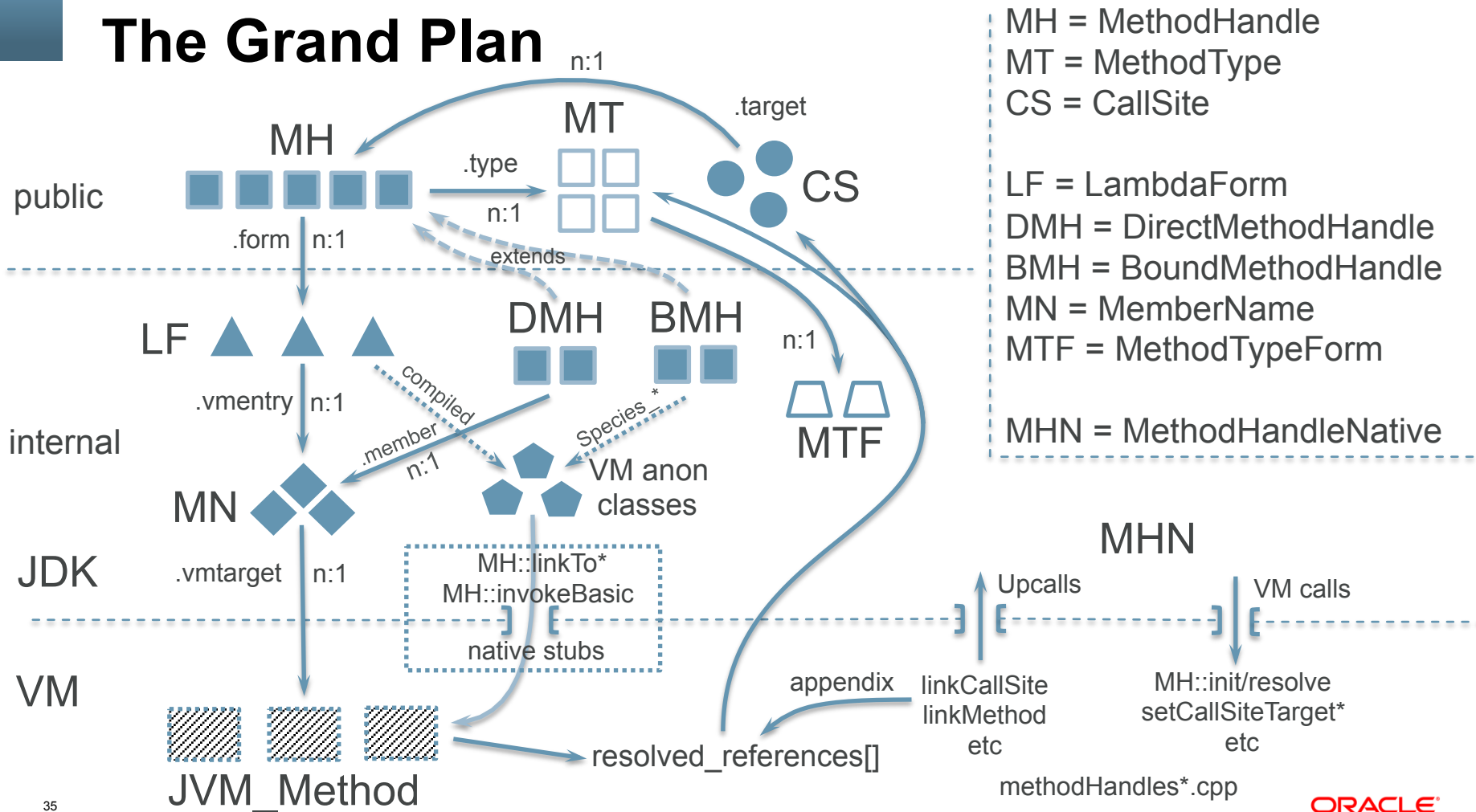
```
MethodHandle CONCAT_x = CONCAT.bindTo("x");  
assertEquals("xy", CONCAT_x.invoke("y"));
```

Internals

java.lang.invoke + VM

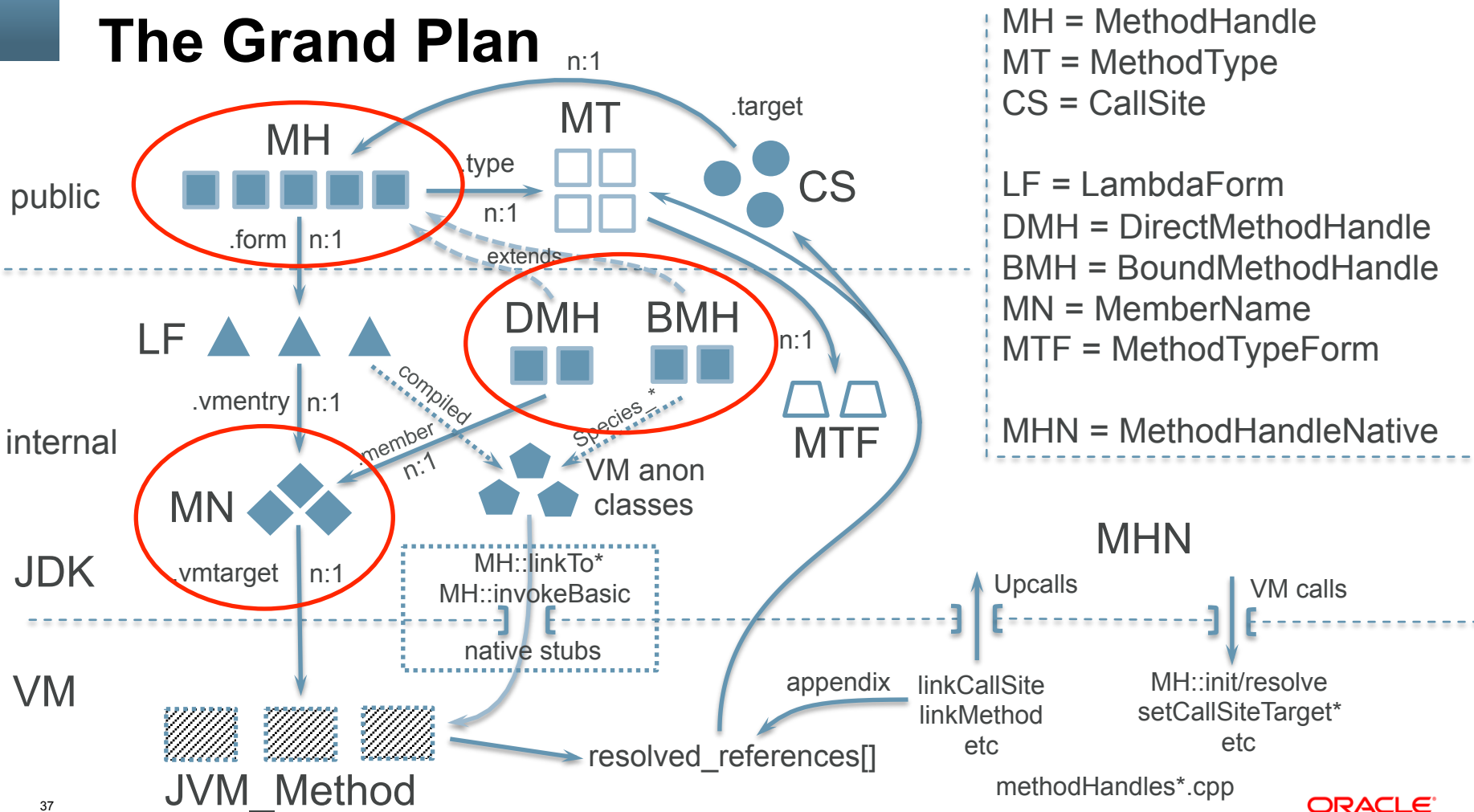
The Grand Plan



Method Handles

Internals

The Grand Plan



- MH = MethodHandle
- MT = MethodType
- CS = CallSite
- LF = LambdaForm
- DMH = DirectMethodHandle
- BMH = BoundMethodHandle
- MN = MemberName
- MTF = MethodTypeForm
- MHN = MethodHandleNative

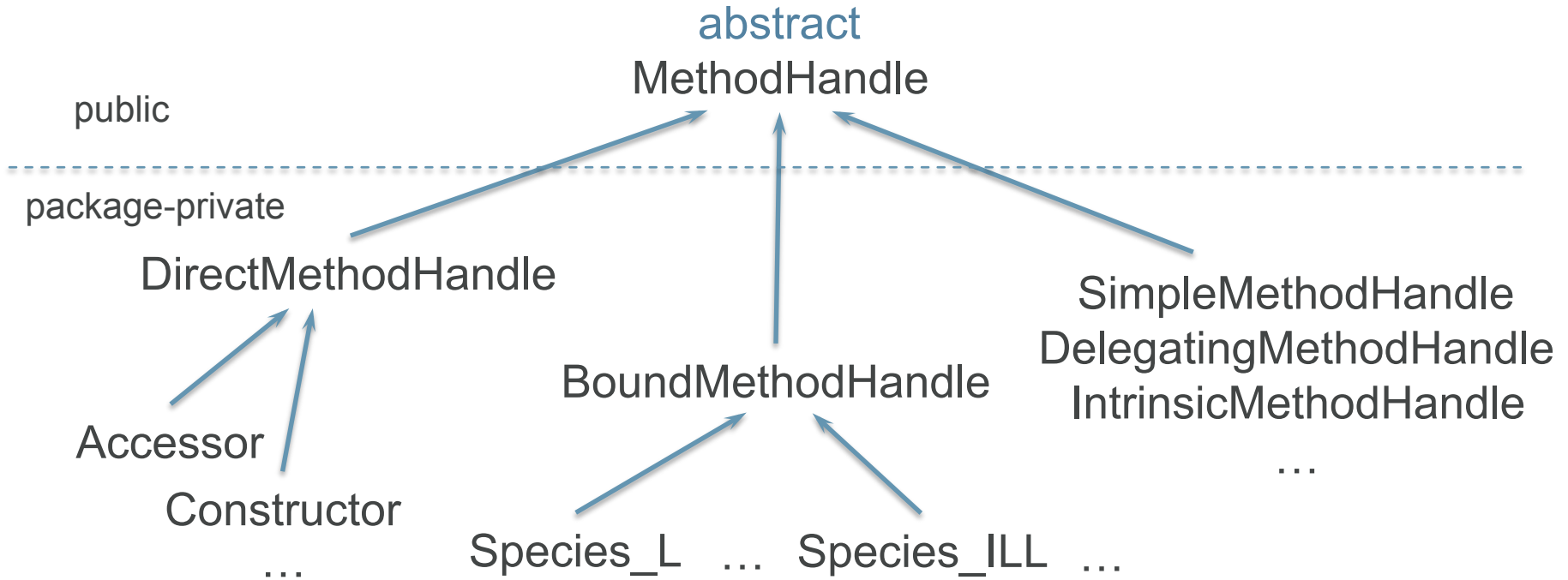
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- Invocation (exact or inexact)

MethodHandle

Hierarchy



Method Handles

Lifecycle: Construction

- MH is linked to a concrete method
 - LambdaForm instance, which describes “behavior”
 - additional MemberName for direct MH (DMH)
- All access checks w.r.t. Lookup object
 - see `MHs::checkAccess`, `VerifyAccess::isMemberAccessible`, `MHs::checkSecurityManager`
- **NO** access/security checks during further usage!
 - the key to fast invocation!

BoundMethodHandle

Example

abstract

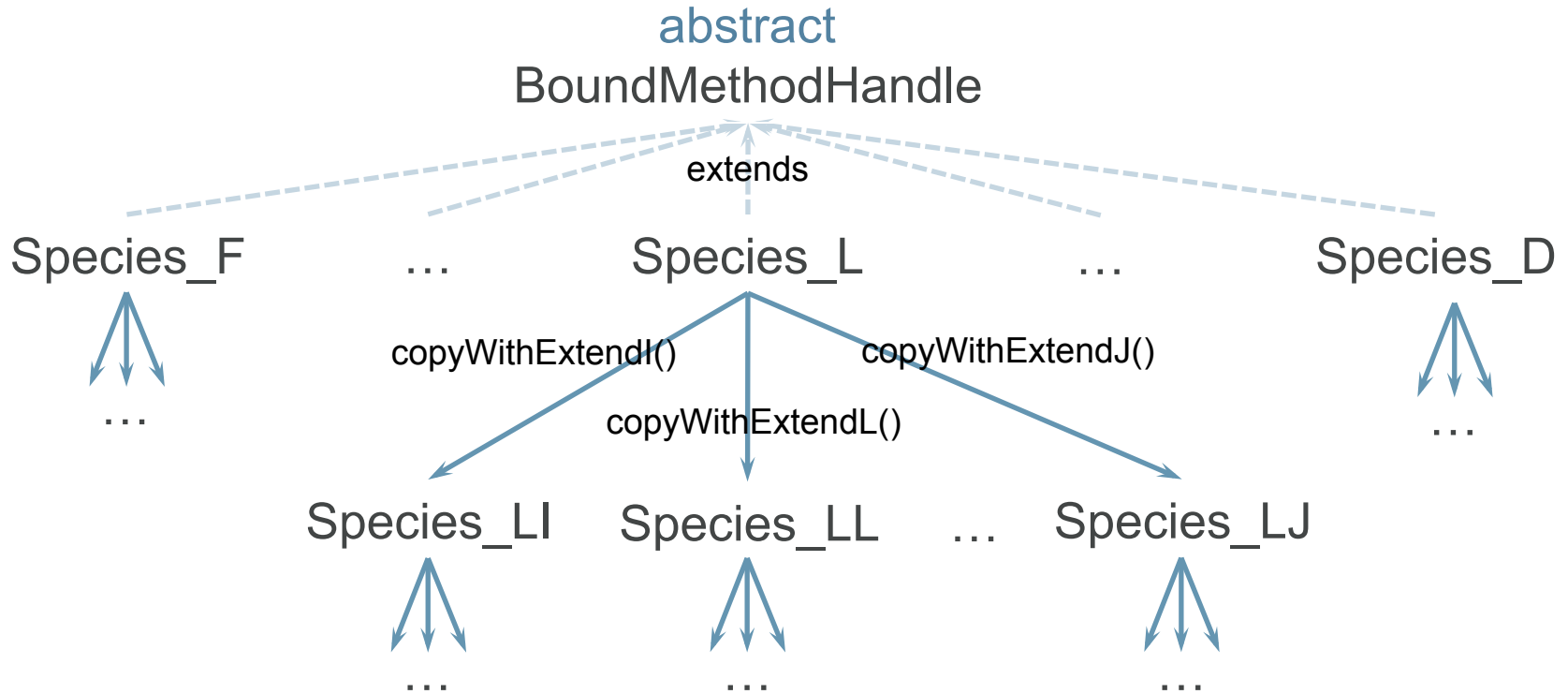
BoundMethodHandle

```
class Species_LLIJ extends BoundMethodHandle {  
    private final Object argL0;  
    private final Object argL1;  
    private final int    argI2;  
    private final long  argJ3;
```

BoundMethodHandle

Breeding

BMH.copyWithExtend*()



DirectMethodHandle

- MethodHandle

- *“A method handle is a typed, directly executable **reference to an underlying method, constructor, field, or similar low-level operation, with optional transformations of arguments or return values.**”*

javadoc

DirectMethodHandle

```
/** The flavor of method handle which implements  
 * a constant reference to a class member. */
```

```
class DirectMethodHandle extends MethodHandle {  
    final MemberName member;
```

```
/** This subclass handles non-static field references. */
```

```
static class Accessor extends DirectMethodHandle {  
    final Class<?> fieldType;  
    final int fieldOffset;
```

```
/** This subclass handles constructor references. */
```

```
static class Constructor extends DirectMethodHandle {  
    final MemberName initMethod;  
    final Class<?> instanceClass;
```

Example: Lookup.findStatic

DMH construction

public

```
MethodHandle findStatic(Class<?> refc, String name, MethodType type)
    MemberName method =
        resolveOrFail(REF_invokeStatic, refc, name, type);
    return getDirectMethod(REF_invokeStatic, refc, method,
        findBoundCallerClass(method));
}
```

Example: Lookup.findStatic

Resolve MemberName

```
private static final MemberName.Factory IMPL_NAMES =  
    MemberName.getFactory();
```

```
MemberName resolveOrFail(byte refKind, Class<?> refc,  
                        String name, MethodType type)  
    // do this before attempting to resolve  
    checkSymbolicClass(refc);  
    name.getClass(); // NPE  
    type.getClass(); // NPE  
    checkMethodName(refKind, name); // NPE check on name  
    return IMPL_NAMES.resolveOrFail(refKind,  
        new MemberName(refc, name, type, refKind),  
        lookupClassOrNull(),  
        NoSuchMethodException.class);  
}
```

Example: Lookup.findStatic

DMH construction: access checks

```
/** Common code for all methods;
 * do not call directly except from immediately above. */
private MethodHandle getDirectMethodCommon(
    byte refKind,
    Class<?> refc,
    MemberName method,
    boolean checkSecurity,
    boolean doRestrict,
    Class<?> callerClass)
    checkMethod(refKind, refc, method);
// Optionally check with the security manager;
// this isn't needed for unreflect* calls.
if (checkSecurity)
    checkSecurityManager(refc, method);
```

MemberName

Method/field/constructor pointer both VM/JDK understand.

```
/*non-public*/ final class MemberName implements Member, Cloneable {  
    private Class<?> clazz;           // class in which the method is defined  
    private String   name;           // may be null if not yet materialized  
    private Object   type;           // may be null if not yet materialized  
    private int      flags;          // modifier bits; see reflect.Modifier  
    //@Injected JVM_Method* vmtarget;  
    //@Injected int      vmindex;  
    private Object    resolution;    // if null, this guy is resolved  
}
```


MemberName

Lifecycle

- Initialization
 - make a symbolic reference (clazz, name, type, flags)
- Resolution
 - prepare an instance for actual usage (e.g. invocation)
 - compute vmtarget & vmindex

MemberName

Initialization

- Fills in symbolic info
 - happens in Java: MN.init()
 - sometimes, call into VM:
 - e.g. java.lang.reflect.Method/Field => MemberName

Stack trace:

1. MethodHandles::init_MemberName
2. MHN_init_Mem
3. MHN.init(MemberName self, Object ref)

MemberName

Resolution

- Computes vmtarget/vmindex from symbolic reference
- MN resolution happens in VM w/o access checks
 - access checks happen before resolution step on symbolic ref and later when DMH is constructed
 - see MHS.checkSymbolicClass, VerifyAccess.isClassAccessible, MHS.checkMethod, VerifyAccess.isMemberAccessible

Stack trace:

1. MethodHandles::resolve_MemberName
2. MHN_resolve_Mem
3. MHN.resolve()
4. MN.resolve()

MemberName

Class Redefinition Support

- MemberNameTable
 - MemberNameTable::adjust_method_entries(...)
- Will be moved to Java
 - see <https://bugs.openjdk.java.net/browse/JDK-8013267>

Method Handles

Lifecycle: Invocation

- 2 ways to invoke a MH:
 - indy insn in bytecode
 - MH.invoke/.invokeExact methods
- invoke/invokeExact are “signature polymorphic”
 - method signature is defined by call site signature in bytecode
 - e.g (int)mh.invoke(1, 1L, new Object()) => MH.invoke(int, long, Object)int

Signature Polymorphism

```
public final native @PolymorphicSignature  
Object invokeExact(Object... args) throws Throwable;
```

“... a signature polymorphic method is one which can operate with any of a wide range of call signatures and return types.”, javadoc

“... [JVM] will successfully link any such call, regardless of its symbolic type descriptor.”, javadoc

Signature polymorphic method by JLS ([JLS-§15.12.3](#)):

```
native MethodHandle::*(Object[])Object method
```

Method Handles

Lifecycle: Invocation

- “Exact” invocation (indy or `MH.invokeExact()`)
 - type check (`MH type == invoker type`), then call
 - if fails, throw `WrongMethodTypeException`
- “Inexact” / “generic” invocation (`MH.invoke()`)
 - type check, then call
 - otherwise, type conversion attempt: `target.asType(callSiteType)`
 - if fails, throw `WrongMethodTypeException`

asType conversion

$MH::asType(MT) \Rightarrow MH$

oldType: $(T_1^1, \dots, T_n^1): T_R^0$

newType: $(T_1^0, \dots, T_n^0): T_R^1$

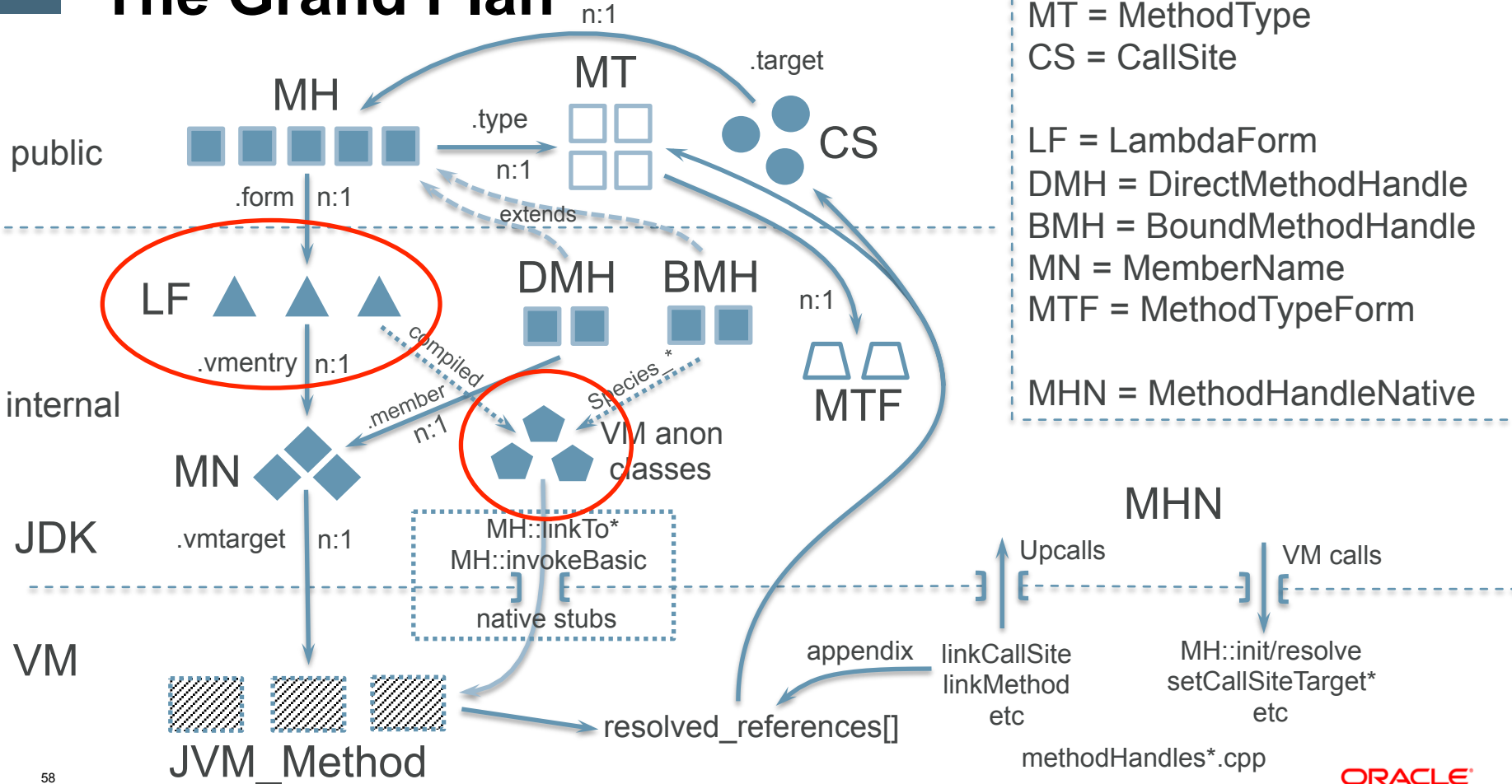
$T^0 \Rightarrow T^1$	primitive	ref	void
primitive	method invocation conversion (JLS-5.3)	assignment ¹ (JLS-5.2)	discarded
ref	unbox, then primitive \Rightarrow primitive	cast to T1	discarded
void	zero value	null value	discarded

<http://docs.oracle.com/javase/8/docs/api/java/lang/invoke/MethodHandle.html#asType-java.lang.invoke.MethodType->

LambdaForms

IR for Method Handles

The Grand Plan



- MH = MethodHandle
- MT = MethodType
- CS = CallSite
- LF = LambdaForm
- DMH = DirectMethodHandle
- BMH = BoundMethodHandle
- MN = MemberName
- MTF = MethodTypeForm
- MHN = MethodHandleNative

LambdaForm

“The symbolic, non-executable form of a method handle's invocation semantics.”, javadoc

Linear array of Names

- first arguments, then expressions

```
class LambdaForm {  
    final int arity;  
    final int result;  
    final boolean forceInline;  
    final MethodHandle customized;  
    @Stable final Name[] names;  
    final String debugName;  
    MemberName vmentry;  
    private boolean isCompiled;
```

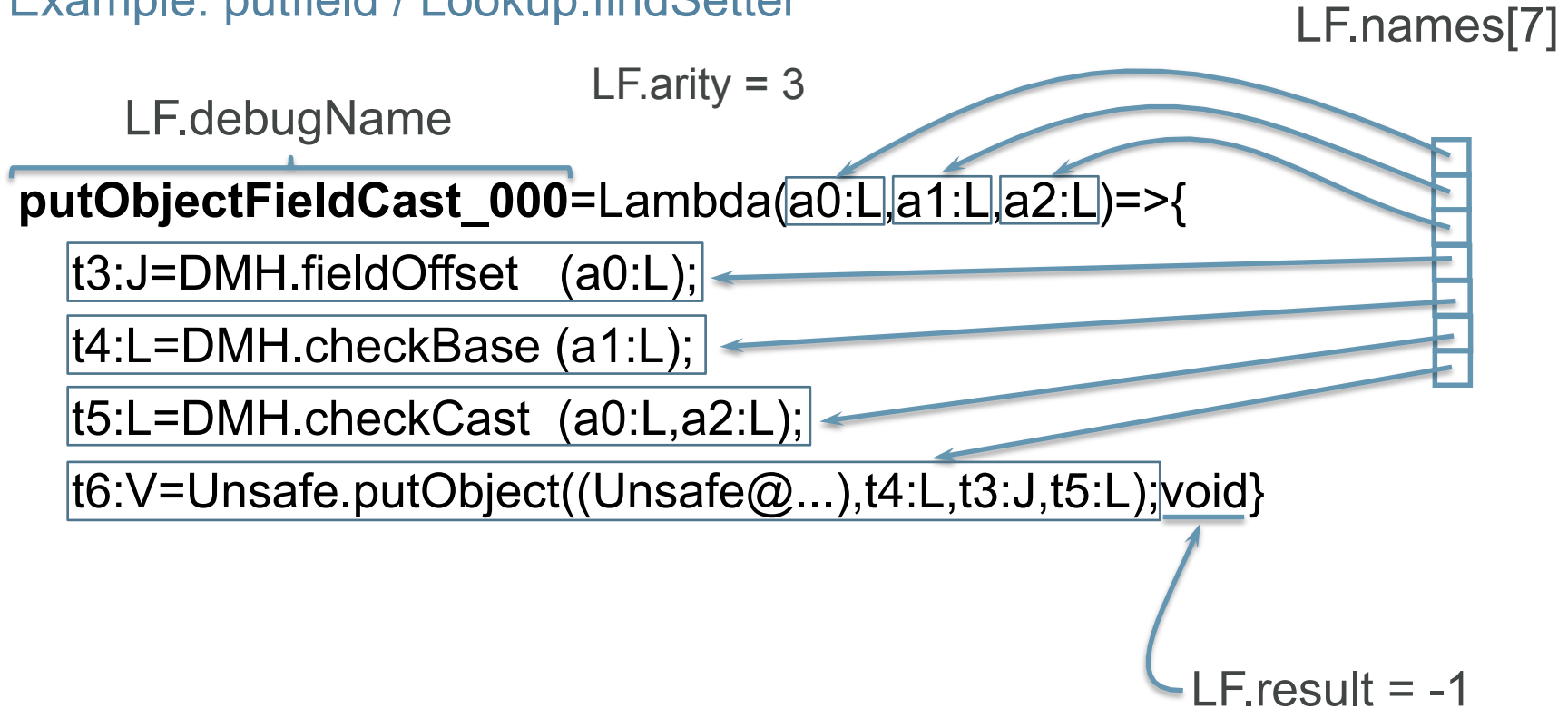
LambdaForm

Example: putfield / Lookup.findSetter

```
putObjectFieldCast_000=Lambda(a0:L,a1:L,a2:L)=>{  
    t3:J=DMH.fieldOffset (a0:L);  
    t4:L=DMH.checkBase (a1:L);  
    t5:L=DMH.checkCast (a0:L,a2:L);  
    t6:V=Unsafe.putObject((Unsafe@...),t4:L,t3:J,t5:L);void}
```

LambdaForm

Example: putfield / Lookup.findSetter



LambdaForm

Expression

```
static final class Name {  
    final BasicType type;  
    private short index;  
    final NamedFunction function;  
    final Object constraint;  
    @Stable final Object[] arguments;
```

```
static class NamedFunction {  
    final MemberName member;  
    @Stable MethodHandle resolvedHandle;  
    @Stable MethodHandle invoker;
```

- An expression is a NamedFunction with arguments
 - named function is a symbolic reference on Boot Class Path
 - argument array contains (previous) Names and/or Objects
- Weakly typed (5 basic types: I, J, F, D, L)
- No symbolic names (just local Name pointers)
- No control flow (except early exit), so trivially SSA

LambdaForm

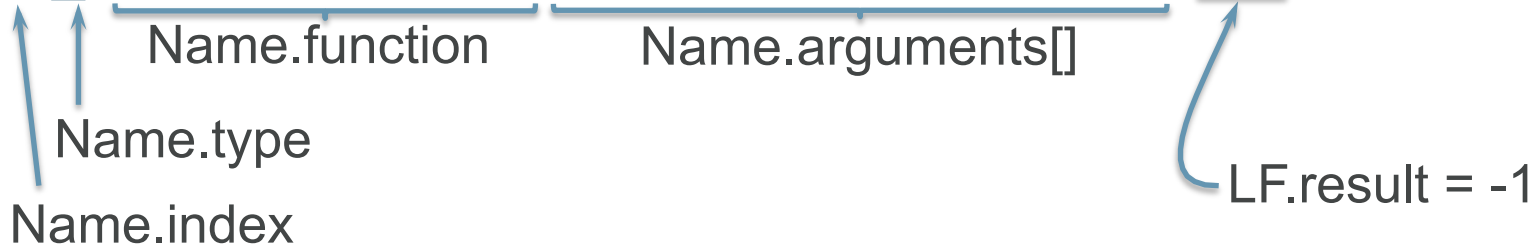
Example: putfield / Lookup.findSetter

LF.names[7]

LF.arity = 3

LF.debugName

```
putObjectFieldCast_000=Lambda(a0:L,a1:L,a2:L)=>{  
  t3:J=DMH.fieldOffset (a0:L);  
  t4:L=DMH.checkBase (a1:L);  
  t5:L=DMH.checkCast (a0:L,a2:L);  
  t6:V=Unsafe.putObject((Unsafe@...),t4:L,t3:J,t5:L);void}
```



LambdaForm

Execution

- Entry point: `LambdaForm::vmentry` : MemberName
- Can point to:
 - LambdaForm Interpreter
 - generated entrypoint: `LFI::interpret_*`
 - see `LambdaForm::getPreparedForm()`
 - calls `LF::interpretWithArguments`
 - compiled bytecode
 - by `InvokerBytecodeGenerator`

LambdaForm

Interpreter

```
@Hidden
@DontInline
/** Interpretively invoke this form on the given arguments. */
Object interpretWithArguments(Object... argumentValues) throws Throwable {
    checkInvocationCounter();
    Object[] values = Arrays.copyOf(argumentValues, names.length);
    for (int i = argumentValues.length; i < values.length; i++) {
        values[i] = interpretName(names[i], values);
    }
    Object rv = (result < 0) ? null : values[result];
    return rv;
}
```

LambdaForm

Compiled Form

a0:L a1:L a2:L

```
static void putObjectFieldCast_000(Object, Object, Object);
```

t3:J

```
0: aload_0  
1: invokestatic #16  
4: lstore_3
```

// DMH.fieldOffset:...

t4:L

```
5: aload_1  
6: invokestatic #20  
9: astore 5
```

// DMH.checkBase:...

t5:L

```
11: aload_0  
12: aload_2  
13: invokestatic #24  
16: astore 6
```

// DMH.checkCast:...

t6:V

```
18: ldc #26  
20: checkcast #28  
23: aload 5  
25: lload_3  
26: aload 6  
28: invokevirtual #32  
31: return
```

// String CONSTANT_PLACEHOLDER_0 <<sun.misc.Unsafe@3830f1c0>>

// class sun/misc/Unsafe

// Unsafe.putObject:(Object;Object;)V

```
putObjectFieldCast_000=Lambda(a0:L,a1:L,a2:L)=>{  
    t3:J=DMH.fieldOffset (a0:L);  
    t4:L=DMH.checkBase (a1:L);  
    t5:L=DMH.checkCast (a0:L,a2:L);  
    t6:V=Unsafe.putObject((Unsafe@...),t4:L,t3:J,t5:L);void}
```

RuntimeVisibleAnnotations:

LambdaForm\$Hidden, LambdaForm\$Compiled, ForceInline

VM Anonymous Classes

```
public final class Unsafe {  
    public native Class<?> defineAnonymousClass(Class<?> hostClass,  
                                                byte[] data,  
                                                Object[] cpPatches);  
}
```

“Define a class but do not make it known to the class loader or system dictionary.”
javadoc

Corollary: can be unloaded once it's not used.

hostClass: context for linkage, access control, protection domain, and class loader

cpPatches: non-null patches replace corresponding CP entries in loaded class

VM Anonymous Classes

Constant Pool Patching

```
static void putObjectFieldCast_000(...);
```

```
...
```

```
18: ldc      #26  
    // String "CONSTANT_PLACEHOLDER_0"  
  
20: checkcast #28  
    // class sun/misc/Unsafe  
  
23: aload    5  
25: lload_3  
26: aload    6  
28: invokevirtual #32 // Unsafe.putObject(...)  
31: return
```

t6:V

```
putObjectFieldCast_000=Lambda(a0:L,a1:L,a2:L)=>{  
    t3:J=DMH.fieldOffset (a0:L);  
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```

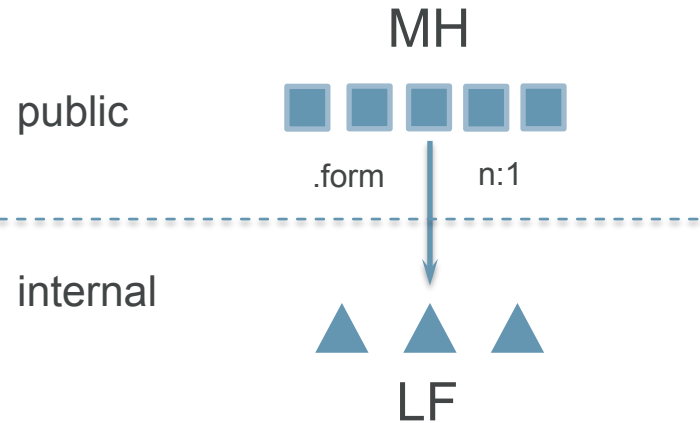
```
Unsafe.defineAnonymousClass(  
    LambdaForm.class,  
    byte[] {...},  
    Object[] { ..., unsafeObj, ...})  
                                #26
```

```
ConstantPool  
#26 = Utf8 "..."  
...  
resolved_references[] { ..., unsafeObj, ...}
```

MHs vs LFs

*“A **method handle** is a typed, directly executable reference to an underlying method, constructor, field, or similar low-level operation, with optional transformations of arguments or return values.”*

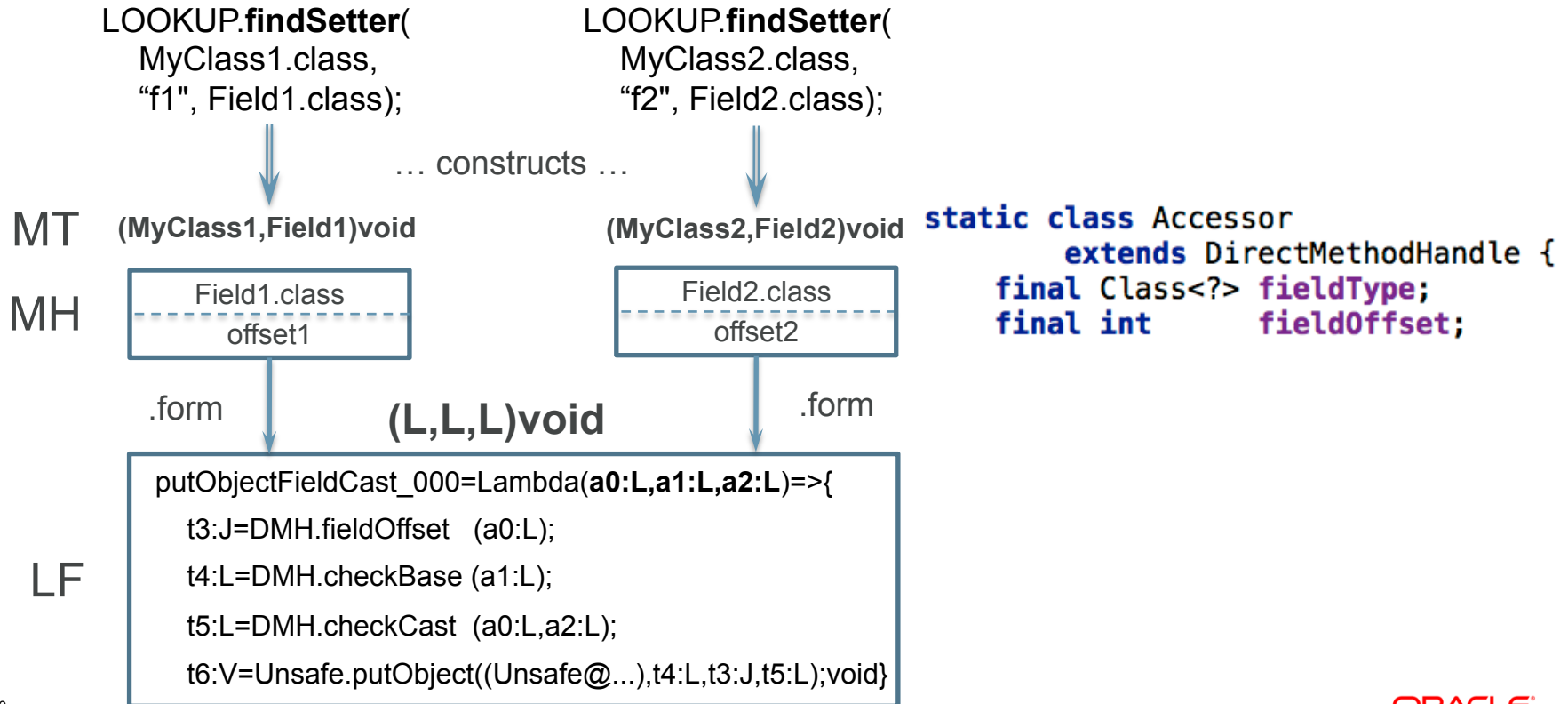
*“ [A **lambda form** is a] ... symbolic, non-executable form of a method handle's invocation semantics.”*



javadoc

MHs vs LFs

Example: putfield / Lookup.findSetter



MHs vs LFs

Sharing vs Customization

- Shared LambdaForm (n to 1)
 - many MethodHandles share a single LambdaForm instance
- Customized LambdaForm (1 to 1)
 - LambdaForm instance is customized for some particular MethodHandle

Sharing vs Customization

Example: `MHs.guardWithTest()`

public static

```
MethodHandle guardWithTest(MethodHandle test,  
                           MethodHandle target,  
                           MethodHandle fallback) {
```

```
T guard(A... a, B... b) {  
    if (test(a...))  
        return target(a..., b...);  
    else  
        return fallback(a..., b...);  
}
```


Sharing vs Customization

Example: Customized version

```
guard_000=Lambda(a0:L)=>{  
  t1:I=(MH()boolean@...);  
  t2:L=MethodHandleImpl.selectAlternative(  
    t1:I,(MH()void@...),(MH()void@...));  
  t3:V=MethodHandle.invokeBasic(t2:L);void}
```

test: MethodHandle	(boolean)
target: MethodHandle	(void)
fallback: MethodHandle	(void)

Sharing vs Customization

Example: Customized version

```
guard_000=Lambda(a0:L)=>{
```

```
t1:I=(MH()boolean@...);
```

```
t2:L=MethodHandleImpl.selectAlternative(  
    t1:I,(MH()void@...),(MH()void@...));
```

```
t3:V=MethodHandle.invokeBasic(t2:L);void}
```

test: MethodHandle

target: MethodHandle

fallback: MethodHandle

```
static void guard_000(Object);
```

```
ldc      ... // <<MethodHandle()boolean>>  
checkcast ... // class MethodHandle  
invokevirtual ... // MethodHandle.invokeBasic():I
```

t1:I

```
...  
if_icmpne ...  
ldc      ... // <<MethodHandle()void>>  
checkcast ... // class MethodHandle  
astore_2  
aload_2  
invokevirtual ... // MethodHandle.invokeBasic():V  
goto     ...
```

t2:L
+
t3:V

```
ldc      ... // <<MethodHandle()void>>  
checkcast ... // class MethodHandle  
astore_2  
aload_2  
invokevirtual ... // MethodHandle.invokeBasic():V
```

return

Sharing vs Customization

Example: Shareable version

```
guard_000=Lambda(a0:L)=>{  
    t3:L=BMH$Species_L3.argL0(a0:L); // test  
    t4:L=BMH$Species_L3.argL1(a0:L); // target  
    t5:L=BMH$Species_L3.argL2(a0:L); // fallback  
    t6:I =MethodHandle.invokeBasic(t3:L);  
    t7:L=MethodHandleImpl.selectAlternative(t6:I,t4:L,t5:L);  
    t8:V=MethodHandle.invokeBasic(t7:L);void}
```

LF Sharing

- Pros:
 - improved application startup & warmup times
 - reduced dynamic footprint
- Cons:
 - profile pollution (peak performance suffers)
 - less optimized machine code when non-inlined MH calls

Profile Pollution

Customized version

```
guard_000=Lambda(a0:L)=>{  
    t1:I =<<test>>;  
    t2:L=MethodHandleImpl.selectAlternative(  
        t1:I,<<target>>,<<fallback>>);  
    t3:V=MethodHandle.invokeBasic(t2:L);void}
```

```
static void guard_000(Object);
```

```
ldc          ... // <<test>>  
checkcast   ... // class MethodHandle  
invokevirtual ... // MethodHandle.invokeBasic():I
```

t1:I

```
...  
if_icmpne   ...  
ldc          ... // <<target>>  
checkcast   ... // class MethodHandle  
astore_2  
aload_2  
invokevirtual ... // MH.invokeBasic():V  
goto        ...
```

t2:L
+
t3:V

```
ldc          ... // <<fallback>>  
checkcast   ... // class MethodHandle  
astore_2  
aload_2  
invokevirtual ... // MethodHandle.invokeBasic():V
```

return

Profile Pollution

Customized version

```
MethodHandles.guardWithTest(  
    alwaysTrue,  
    target, fallback);
```

```
guard_000=Lambda(a0:L)=>{  
    t1:I =<<alwaysTrue>>;  
    t2:L=MethodHandleImpl.selectAlternative(  
        t1:I,<<target>>,<<fallback>>);  
    t3:V=MethodHandle.invokeBasic(t2:L);void}
```

```
static void guard_000(Object);
```

```
Idc          ... // <<alwaysTrue>>  
checkcast    ... // class MethodHandle  
invokevirtual ... // MH.invokeBasic():I
```

t1:I

```
...  
if_icmpne    ...  
Idc          ... // <<target>>  
checkcast    ... // class MethodHandle  
astore_2     ...  
aload_2      ...  
invokevirtual ... // MH.invokeBasic():V  
goto         ...
```

t2:L
+
t3:V

0%

```
Idc          ... // <<fallback>>  
checkcast    ... // class MethodHandle  
astore_2     ...  
aload_2      ...  
invokevirtual ... // MH.invokeBasic():V
```

return

Profile Pollution

Customized version

```
MethodHandles.guardWithTest(  
    alwaysFalse,  
    target, fallback);
```

```
guard_000=Lambda(a0:L)=>{  
    t1:I =<<alwaysFalse>>;  
    t2:L=MethodHandleImpl.selectAlternative(  
        t1:I,<<target>>,<<fallback>>);  
    t3:V=MethodHandle.invokeBasic(t2:L);void}
```

```
static void guard_000(Object);
```

```
Idc          ... // <<alwaysFalse>>  
checkcast    ... // class MethodHandle  
invokevirtual ... // MH.invokeBasic():I
```

t1:I

```
...  
if_icmpne    ...  
Idc          ... // <<target>>  
checkcast    ... // class MethodHandle  
astore_2     ...  
aload_2      ...  
invokevirtual ... // MH.invokeBasic():V  
goto         ...
```

t2:L
+
t3:V

100%

```
Idc          ... // <<fallback>>  
checkcast    ... // class MethodHandle  
astore_2     ...  
aload_2      ...  
invokevirtual ... // MH.invokeBasic():V
```

return

Profile Pollution

Shared version

```
MethodHandles.guardWithTest(  
    alwaysTrue,  
    target, fallback);
```

```
MethodHandles.guardWithTest(  
    alwaysFalse,  
    target, fallback);
```

```
static void guard_000(Object);
```

```
aload_0  
checkcast    ... // BoundMethodHandle$Species_L3  
getfield     ... // BMH$Species_L3.argL0:Object  
invokevirtual ... // MH.invokeBasic():I
```

```
...
```

```
if_icmpne    ...
```

```
aload_2
```

```
checkcast    ... // class MethodHandle
```

```
astore_5
```

```
aload_5
```

```
invokevirtual ... // MH.invokeBasic():V
```

```
goto         ...
```

```
aload_3
```

```
checkcast    ... // class MethodHandle
```

```
astore_5
```

```
aload_5
```

```
invokevirtual ... // MH.invokeBasic():V
```

```
return
```

?%

Non-Inlined Call

```
MethodHandles.Lookup lookup = MethodHandles.lookup();
MethodHandle test1 = lookup.findStatic(GWT.class, "test1", methodType(boolean.class));
MethodHandle f1 = lookup.findStatic(GWT.class, "f1", methodType(void.class));
MethodHandle f2 = lookup.findStatic(GWT.class, "f2", methodType(void.class));

MethodHandle gwt = MethodHandles.guardWithTest(test1, f1, f2);
while (true) { gwt.invokeExact(); }
```

@ 105 **jsr292.GWT::run1** (7 bytes) inline (hot)

@ 3 java.lang.invoke.LambdaForm\$MH000/789451787::invokeExact_MT (13 bytes) inline (hot)

@ 2 java.lang.invoke.Invokers::checkExactType (30 bytes) inline (hot)

@ 11 java.lang.invoke.MethodHandle::type (5 bytes) accessor

@ 9 java.lang.invoke.MethodHandle::invokeBasic()V (0 bytes) **receiver not constant**

Non-Inline Call

Customized version

```
155 34  java.lang.invoke.LambdaForm$MH002/1510467688::guard (56 bytes)
      @ 5  java.lang.invoke.LambdaForm$DMH005/1581781576::invokeStatic__I (13 bytes)  inline (hot)
          @ 1  java.lang.invoke.DirectMethodHandle::internalMemberName (8 bytes)  inline (hot)
          @ 9  jsr292.GWT::test1 (12 bytes)  inline (hot)
      @ 31 java.lang.invoke.LambdaForm$DMH005/1581781576::invokeStatic__V (13 bytes)  inline (hot)
          @ 1  java.lang.invoke.DirectMethodHandle::internalMemberName (8 bytes)  inline (hot)
          @ 9  jsr292.GWT::f1 (2 bytes)  inline (hot)
      @ 52 java.lang.invoke.LambdaForm$DMH005/1581781576::invokeStatic__V (13 bytes)  inline (hot)
          @ 1  java.lang.invoke.DirectMethodHandle::internalMemberName (8 bytes)  inline (hot)
          @ 9  jsr292.GWT::f2 (2 bytes)  inline (hot)
```

Non-Inlined Call

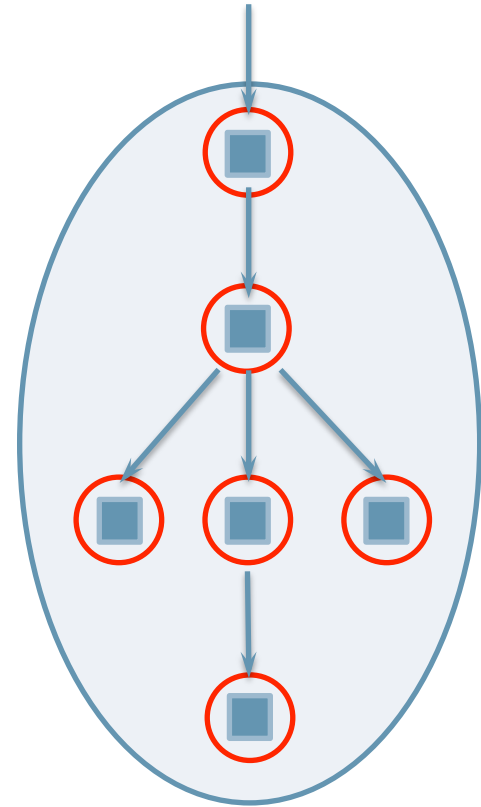
Shared version

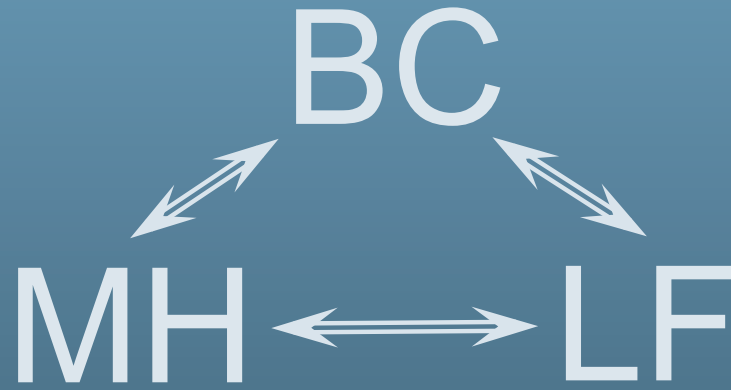
```
192 64      java.lang.invoke.LambdaForm$MH/1252585652::guard (68 bytes)
@ 24  java.lang.invoke.MethodHandle::invokeBasic()I (0 bytes)  receiver not constant
@ 47  java.lang.invoke.MethodHandle::invokeBasic()V (0 bytes)  receiver not constant
@ 64  java.lang.invoke.MethodHandle::invokeBasic()V (0 bytes)  receiver not constant
```

Non-Inlined Call

- Customized LambdaForm
 - single compiled method per MH chain / root LF
- Shared LambdaForm
 - compiled method per MH/LF

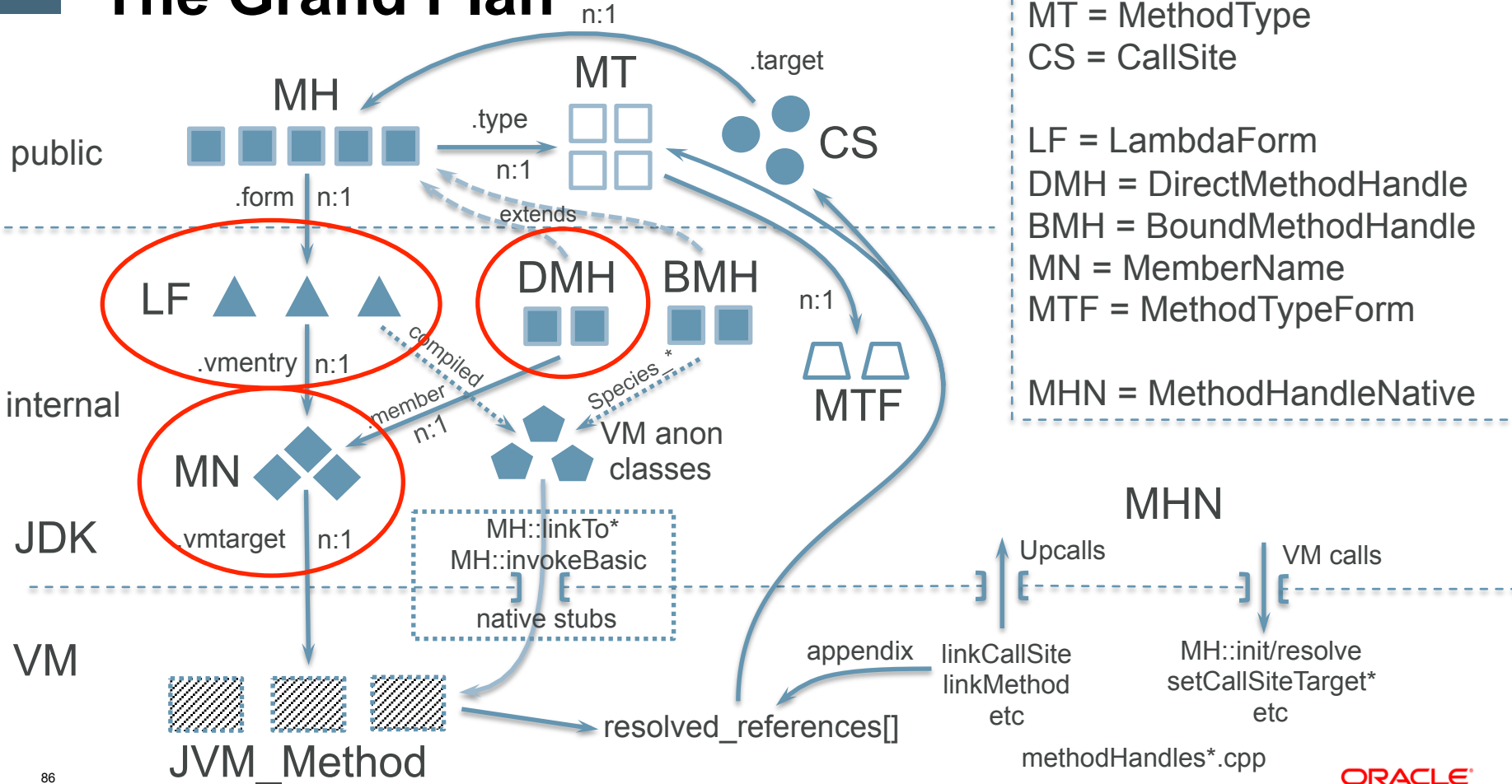
nmethod





Interactions

The Grand Plan



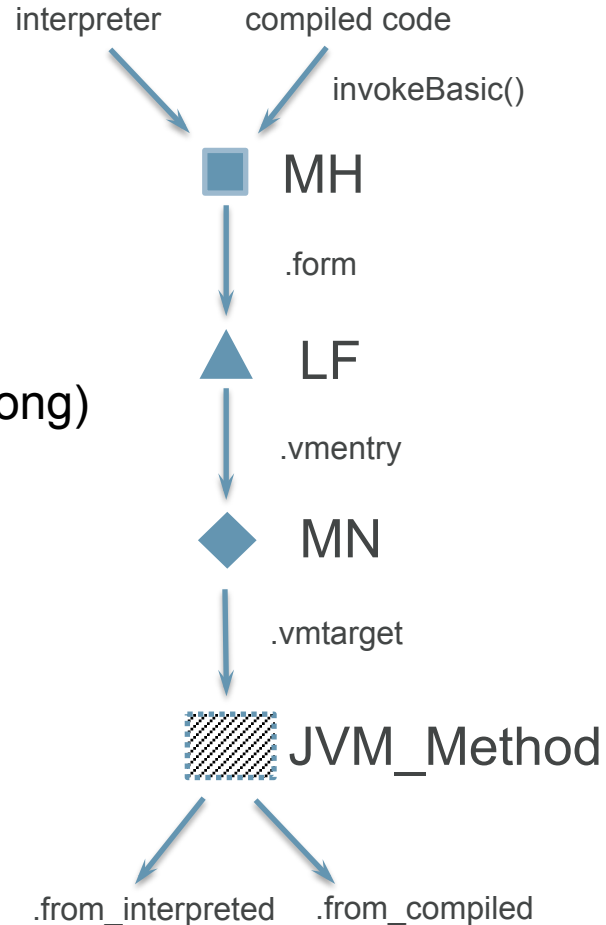
Calls between LF, MH, and Bytecode

1. MH => LF
 - jump to mh.form
2. LF => MH
 - NamedFunction.resolvedHandle.invokeBasic(...)
3. LF => BC (Java method)
 - DMH “linkers” (MH.linkTo*)
4. BC => MH
 - LF adapters for invokedynamic & “invokehandle”

MH.invokeBasic(...)

1-2. MH \Leftrightarrow LF

- Unchecked version of MH.invokeExact(...)
 - Weakly-typed (basic types)
 - NB! inherently unsafe (e.g. allows Object \Leftrightarrow long)
- Action: MH.form.vmentry.vmtarget
- Stack trace:
 1. MethodHandles::jump_from_method_handle(...)
 2. MethodHandles::jump_to_lambda_form(...)
 3. MethodHandles::generate_method_handle_dispatch(...)
 4. gen_special_dispatch()
 5. SharedRuntime::generate_native_wrapper(...)

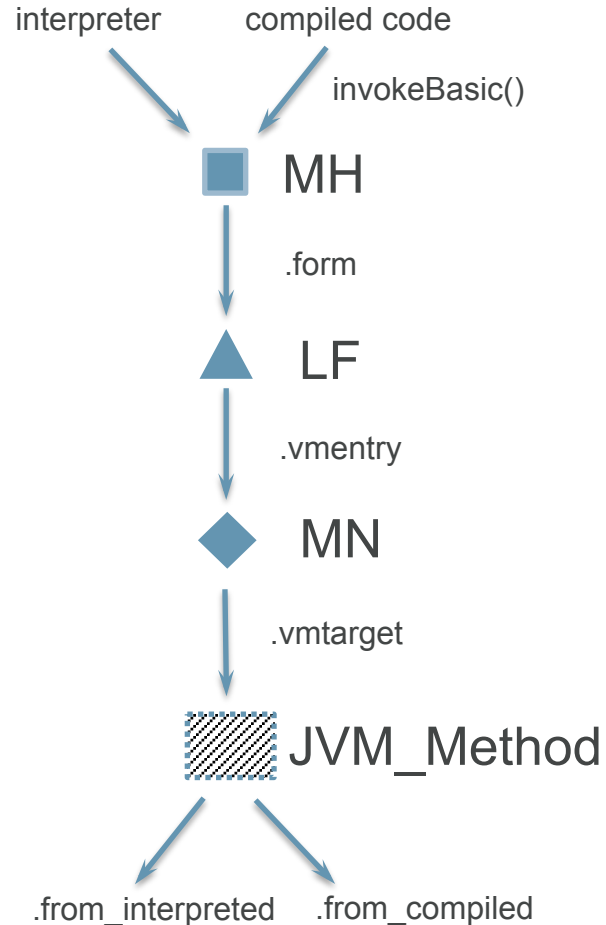


MH.invokeBasic(L)L

1-2. MH <=> LF

```
# this:    rsi:rsi    = 'java/lang/invoke/MethodHandle'  
# parm0:   rdx:rdx    = 'java/lang/Object'
```

```
<+0>: mov    0x14(%rsi),%ebx    ; (1) MH.form  
<+3>: shl   $0x3,%rbx          ;  
<+7>: mov    0x28(%rbx),%ebx    ; (2) LF.vmentry  
<+10>: shl  $0x3,%rbx          ;  
<+14>: mov    0x18(%rbx),%rbx   ; (3) MH.vmtarget  
<+18>: test  %rbx,%rbx         ;  
<+21>: je    <+30>             ; (4) JVM_Method == NULL?  
<+27>: jmpq  *0x48(%rbx)       ;  
<+30>: jmpq  <throw_AbstractMethodError_stub>
```



Direct Method Handles

3. LF => BC

- Capability for using one Java method
 - Or field or constructor
 - Implements `CONSTANT_MethodHandle` constants
- Carries an internal JVM cookie “MemberName”
- Performs needed checks or conversions
- Has internal weakly-typed jump to its member-name
 - For methods and constructors, uses a “linker intrinsic”
 - For fields (static & instance), uses `sun.misc.Unsafe`

Direct Method Handles

Example: `invokestatic`

MT: `(Object)Object`

```
DMH.invokeStatic_000_L_L=Lambda(a0:L,a1:L)=>{  
    t2:L=DirectMethodHandle.internalMemberName(a0:L);  
    t3:L=MethodHandle.linkToStatic(a1:L,t2:L); t3:L}
```

↑
MemberName

Direct Method Handle “Linkers”

3. LF => BC

- Weakly-typed invocation of arbitrary member-names
 - MH::linkToStatic, MH::linkToVirtual, MH::linkToInterface, MH::linkToSpecial
- Oddity: The member-name is the trailing argument
 - Forces caller to perform argument shuffling
 - Trailing argument can be used and transparently dropped
 - Enables compiled fast paths w/o special JVM handling

MH.linkTo*(..., MemberName)

- Invokes w/ arguments a method described by MemberName
- Action:
 - pop trailing argument (MemberName)
 - load Method* from MemberName.vmtarget
 - perform method selection
- Stack trace:
 1. MethodHandles::generate_method_handle_dispatch(...)
 2. gen_special_dispatch()
 3. SharedRuntime::generate_native_wrapper(...)

MH.linkToStatic(ILLL)L

```
# parm0:    rsi        = int
# parm1:    rdx:rdx    = 'java/lang/Object'
# parm2:    rcx:rcx    = 'java/lang/Object'
# parm3:    r8:r8      = 'java/lang/invoke/MemberName'
```

```
<+0>: mov     0x18(%r8),%rbx
<+4>: test    %rbx,%rbx
<+7>: je      <+16>
<+13>: jmpq   *0x48(%rbx)
<+16>: jmpq    <throw_AbstractMethodError_stub>
```

MH.linkToSpecial(LL)I

```
# parm0:    rsi:rsi    = 'java/lang/Object'  
# parm1:    rdx:rdx    = 'java/lang/invoke/MemberName'
```

```
<+0>: cmp     (%rsi),%rax
```

```
<+3>: mov     0x18(%rdx),%rbx
```

```
<+7>: test    %rbx,%rbx
```

```
<+10>: je      <+19>
```

```
<+16>: jmpq   *0x48(%rbx)
```

```
<+19>: jmpq   <throw_AbstractMethodError_stub>
```

MH.linkToVirtual(LLIL)L

```
# parm0:    rsi:rsi    = 'java/lang/Object'  
# parm1:    rdx:rdx    = 'java/lang/Object'  
# parm2:    rcx        = int  
# parm3:    r8:r8      = 'java/lang/invoke/MemberName'
```

```
<+0>: mov     0x8(%rsi),%r10d  
<+4>: shl     $0x3,%r10  
<+8>: mov     0x10(%r8),%r11  
<+12>: mov    0x1c8(%r10,%r11,8),%rbx  
<+20>: test    %rbx,%rbx  
<+23>: je     <+32>  
<+29>: jmpq   *0x48(%rbx)  
<+32>: jmpq   <throw_AbstractMethodError_stub>
```


MH.linkToInterface(LL)L

```
# parm0:    rsi:rsi    = 'Object'
# parm1:    rdx:rdx    = 'MemberName'

<+0>: mov     0x8(%rsi),%r10d
<+4>: shl     $0x3,%r10
<+8>: mov     0x20(%rdx),%eax
<+10>: shl    $0x3,%rax
<+15>: mov     0x48(%rax),%rax
<+19>: mov     0x10(%rdx),%rbx
<+23>: mov     0x128(%r10),%r11d
<+30>: lea    0x1c8(%r10,%r11,8),%r11
<+38>: lea    (%r10,%rbx,8),%r10
<+42>: mov     (%r11),%rbx
<+45>: cmp     %rbx,%rax
<+48>: je     <+71>

<+50>: 0x...f12: test    %rbx,%rbx
<+53>: 0x...f15: je     <+96>
<+59>: 0x...f1b: add     $0x10,%r11
<+63>: 0x...f1f: mov     (%r11),%rbx
<+66>: 0x...f22: cmp     %rbx,%rax
<+69>: 0x...f25: jne    <+50>
<+71>: 0x...f27: mov     0x8(%r11),%r11d
<+75>: 0x...f2b: mov     (%r10,%r11,1),%rbx
<+79>: 0x...f2f: test    %rbx,%rbx
<+82>: 0x...f32: je     <+91>
<+88>: 0x...f38: jmpq   *0x48(%rbx)
<+91>: 0x...f3b: jmpq   <throw_AME_stub>
<+96>: 0x...f40: jmpq   <throw_ICCE_stub>
```

Bytecode Call Sites

4. BC => MH

- Two kinds:
 - invokedynamic
 - bytecode instruction
 - “invokehandle”
 - MH.invokeExact(), MH.invoke()

Bytecode Call Sites

Context

- Linked contextual argument
 - invokedynamic: linked CallSite instance
 - Invocation must insert and invoke the call site target.
 - invokehandle: resolved MethodType value
 - Invocation must reify the MT enough to check it
- Formalized in the JVM via “**appendix**” args
 - Linking indy or MH.invoke makes an up-call to the JDK
 - JDK computes a LF and appendix argument
 - JVM records both and uses them for all calls

Linking “invokehandle”

Example: MH.invokeExact

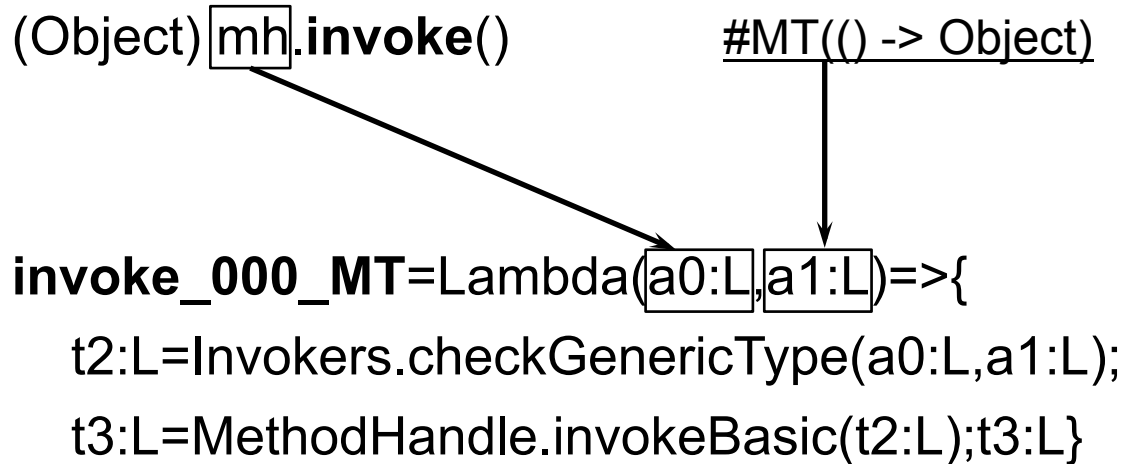
(int) **mh**.invokeExact(12,3.14);

#MT((int, float) -> int)

invokeExact_000_MT=Lambda(a0:L,a1:I,a2:F,a3:L)=>{
t4:V=Invokers.checkExactType(a0:L,a3:L);
t5:I=MethodHandle.invokeBasic(a0:L,a1:I,a2:F); t5:I}

Linking “invokehandle”

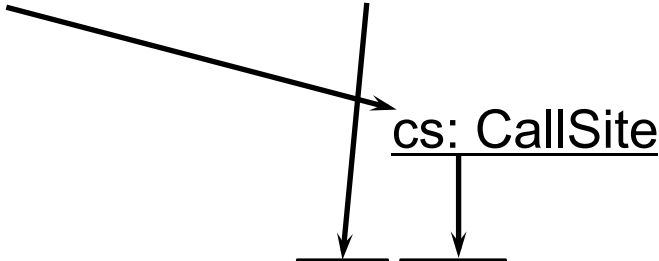
Example: MH.invoke



Linking invokedynamic

Example: invokedynamic

```
int x = invokedynamic[BSM...] (1)
```



```
linkToCallSite_000=Lambda(a0:I,a1:L)=>{  
    t2:L=Invokers.getCallSiteTarget(a1:L);  
    t3:I=MethodHandle.invokeBasic(t2:L,a0:I);t3:I}
```

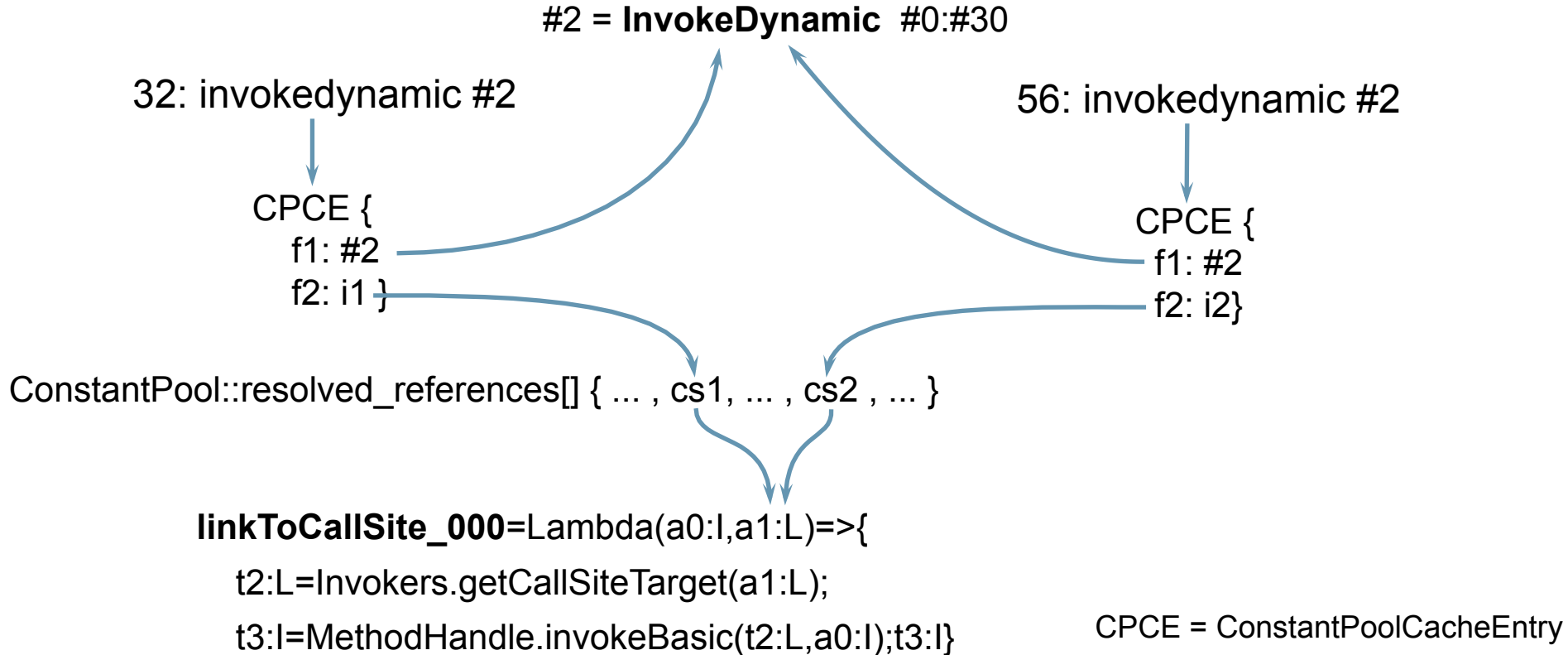
Linking invokedynamic

Single CP entry, multiple call sites

- Problem:
 - multiple indy call sites can point to the same CONSTANT_InvokeDynamic
- How to distinguish them and feed different appendix arguments?

Linking invokedynamic

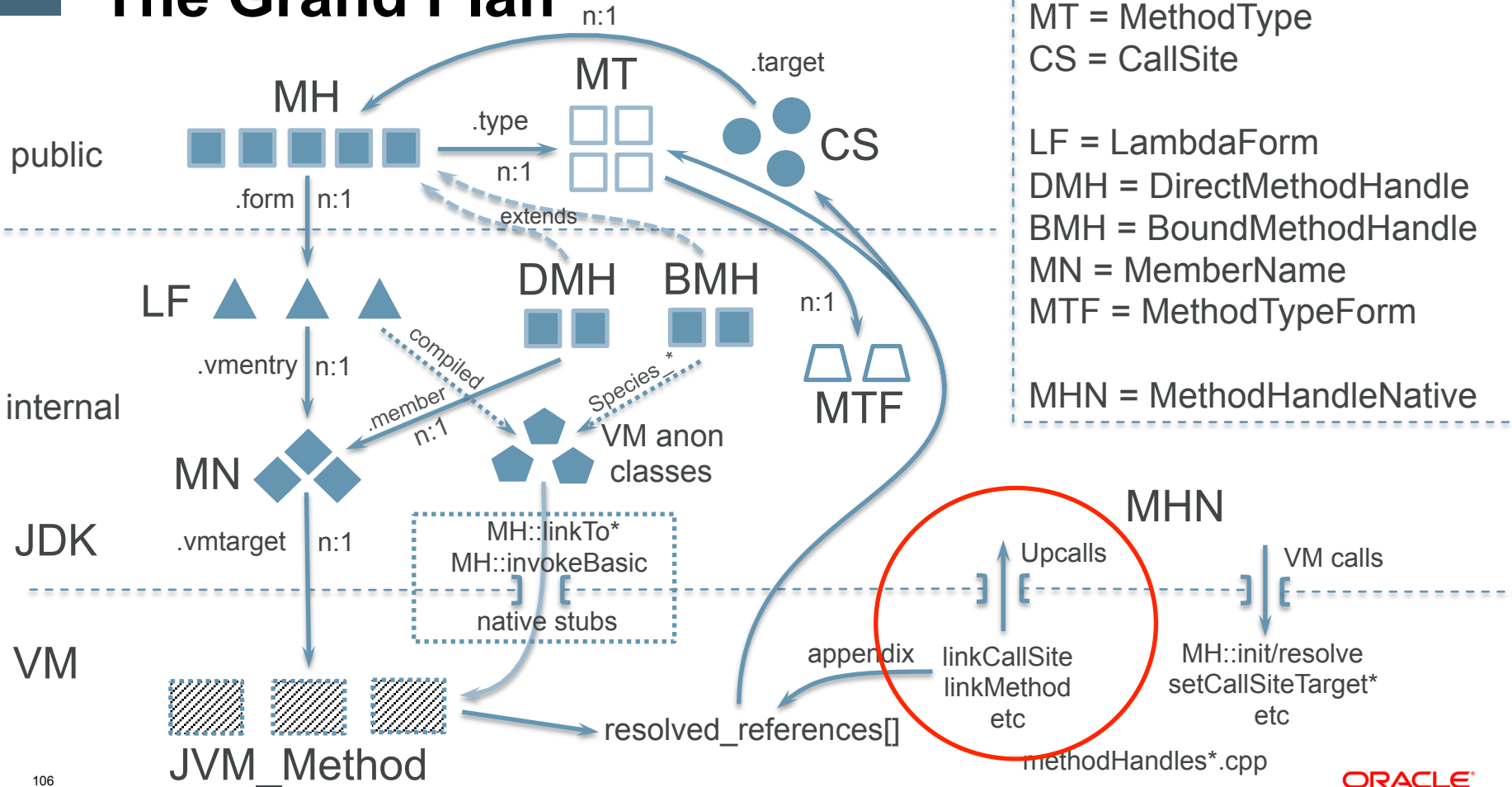
Single CP entry, multiple call sites



Upcalls

VM => Java

The Grand Plan



Upcalls

VM => JDK

- MHN.linkCallSite
 - indy call site linkage
- MHN.linkMethod
 - MH.invoke/.invokeExact linkage
- MHN.linkMethodHandleConstant
 - CONSTANT_MethodHandle resolution
- MHN.findMethodHandleType
 - CONSTANT_MethodType resolution

MHN.linkCallSite

Stack trace:

1. MH.invoke (on BSM)
2. CallSite.makeSite
3. MHN.linkCallSiteImpl
4. **MHN.linkCallSite**
5. SystemDictionary::find_dynamic_call_site_invoker
6. LinkResolver::resolve_dynamic_call
7. LinkResolver::resolve_invokedynamic

MHN.linkMethod

Stack trace:

1. Invokers.invokeHandleForm (cf. MethodHandles.exactInvoker)
2. Invokers.methodHandleInvokeLinkerMethod
3. MHN.linkMethodImpl
4. **MHN.linkMethod**
5. find_method_handle_invoker
6. LinkResolver::lookup_polymorphic_method
7. LinkResolver::resolve_invokehandle / LinkResolver::resolve_method

MHN.linkMethodHandleConstant

Stack trace:

1. MHS.getDirectMethodCommon (cf. Lookup.findVirtual)
2. MHS.getDirectMethodNoSecurityManager
3. MHS.getDirectMethodForConstant
4. Lookup.linkMethodHandleConstant
5. **MHN.linkMethodHandleConstant**
6. SystemDictionary::link_method_handle_constant
7. ConstantPool::resolve_constant_at_impl
8. ConstantPool::resolve_constant_at

MHN.findMethodHandleType

Stack trace:

1. MethodType.makeImpl (cf. MethodType.methodType)
2. **MHN.findMethodHandleType**
3. SystemDictionary::find_method_handle_type
4. ConstantPool::resolve_constant_at_impl
5. ConstantPool::resolve_constant_at

Annotations

Annotation	Description	Examples
@LF.Hidden	omit the frame in stack traces	LambdaFormInterpreter (LFI.invoke_*)
@LF.Compiled	mark bytecode-compiled LambdaForm	j.l.i.LambdaForm\$MH::*, ...\$DMH::*, ...\$BMH::*, ...
@ForceInline	always inline (for JIT)	MHI.castReference
@DontInline	never inline (for JIT)	LFI, Invokers.maybeCustomize
@Stable	mark effectively final field or array elements (for JIT)	LF.names[], LF.Name.arguments[], NamedFunction.resolvedHandle

Useful Diagnostic Options

- `-XX:+ShowHiddenFrames` (diagnostic)
- `-XX:+PrintMethodHandleStubs` (diagnostic)
- `-XX:+TraceMethodHandles` (develop)
- `-XX:+TraceInvokeDynamic` (develop)
- `-Djava.lang.invoke.MethodHandle.DUMP_CLASS_FILES=true`
- `-Djava.lang.invoke.MethodHandle.TRACE_METHOD_LINKAGE=true`

Materials

- Notes: http://cr.openjdk.java.net/~vlivanov/talks/2015-Indy_Deep_Dive.pdf
- <https://wiki.openjdk.java.net/display/HotSpot/Method+handles+and+invokedynamic>
- <https://wiki.openjdk.java.net/display/HotSpot/Bound+method+handles>
- <https://wiki.openjdk.java.net/display/HotSpot/Direct+method+handles>
- <https://wiki.openjdk.java.net/display/HotSpot/Method+handle+invocation>
- "Deconstructing MethodHandles" by Paul Sandoz
 - <https://wiki.openjdk.java.net/display/HotSpot/Deconstructing+MethodHandles>
- "Lambda Forms" by John Rose, JVMLS'12
 - <http://cr.openjdk.java.net/~jrose/pres/201207-LF-Tutorial.pdf>
- "J9's MethodHandle Compilation Pipeline" by Dan Heidinga, Jfokus VM Summit'15
 - <http://www.ifokus.se/jfokus15/preso/J9%20MethodHandle%20Compilation%20Pipeline.pdf>
- HotSpot: methodHandles*.hpp/.cpp
- JVM Specification 8: <http://docs.oracle.com/javase/specs/jvms/se8/html/index.html>

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